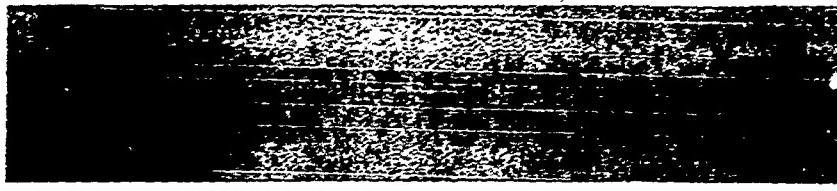


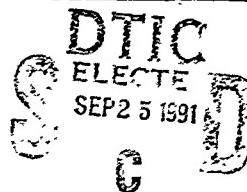
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Transmission Characteristics of the

3COM ETHERLINK II NETWORK

91-11409

Michael Georgopoulos
Yousuf Cheng-Hung Ma

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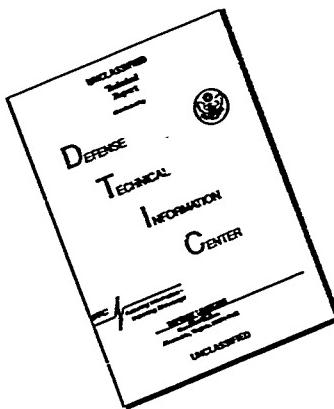
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Transmission Characteristics of the 3Com ETHERLINK II NETWORK ADAPTER

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Abstract

In this report, the transmission characteristics of the 3Com Etherlink II adapter are examined. In particular, the transmission speed of the adapter is investigated with data passed and without data passed from host memory to the adapter buffer. Furthermore, experiments are conducted to examine the capability of replacing an old packet, submitted to the adapter buffer, with a new packet from the host memory, as well as the capability of stopping the transmission of a packet already submitted to the network adapter. The primary motivation of this investigation is to understand the behavior of the 3Com ETHERLINK II adapter in a simulation networking environment under real time constraints.

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I. INTRODUCTION-MOTIVATION

The subject of this report is to understand the 3Com ETHERLINK II adapter data transmission characteristics. The 3Com Etherlink II adapter is a high performance network interface that links an IBM PC, XT, AT, PS/2 Model 25 or 30, or compatible personal computer to IEEE 802.3 Ethernet networks. The experiments conducted deal with the following items.

Experiments

1. Transmission speed of the adapter with data (packet) pass from remote memory (host memory) to local memory (adapter buffer). The program TSTRX1.ASM was used to achieve this goal.
2. Transmission speed of the adapter without data (packet) pass from remote memory to local memory. To complete this task the program TSTRX2.ASM was used.
3. The possibility of stopping the transmission of a packet (data), already submitted to the adapter. To perform this task the program TSTRX4.ASM was utilized.
4. The possibility of replacing an old packet (data), already submitted to the adapter buffer, with a new packet (data) from the host memory. Programs TSTRX6 and TSTRX7.ASM are used to achieve this goal.

The equipment used to conduct experiments 1-4 are i) two HP Vectra RS/20C computers and ii) an HP 4972A LAN protocol analyzer. The motivation for experiments 1 and 2 is to examine the maximum transmission speed capabilities of a single network node (in this case the HP Vectra RS/20C). This information will be useful when the time comes to overload a network of HPs in order to evaluate, experimentally, the performance of the Ethernet protocol. The rationale of

experiments 3 and 4 is that, in certain real-time applications, we want to have the flexibility to replace old data with new data or stop a packet's transmission before it is completed. This capability is beneficial in voice applications, where a new voice packet (new data) replaces an unsuccessfully transmitted old packet (old data), or in SIMNET applications where a new state update message (new data) replaces an unsuccessfully transmitted old state update message (old data).

2. EXPERIMENTS 1 and 2

Experiment 1 examines the transmission speed characteristics of the adapter when data is passed from the host memory to the adapter buffer. Data is passed from the host memory on to the adapter buffer using DMA. The test environment is set up to avoid unnecessary time delays due to program instructions, data generation time and busy network channel conditions. In particular, the following constraints were imposed.

- a. The data passed is a packet of fixed length.
- b. The data generation time is zero.
- c. The network channel is collision free (i.e., only one computer was allowed to send data).
- d. The program was shortened to eliminate unnecessary instructions.

The above conditions, a-d, allow us to measure more accurately the true transmission speed of the adapter. Each time a packet is transmitted to the adapter a transmission command is issued and the program gets into a waiting mode until this packet is successfully transmitted. Three different packet lengths were tested and statistical results from the HP LAN analyzer are reported in Tables 1-3. In

the first three columns of Tables 1-3 the peak or average traffic generated by the HP computer (with data pass from host memory to adapter buffer) is shown for eight different experiment runs. The next two columns give us the total number of packets (frames) and the total number of bytes generated by the HP for the eight different runs. Finally, in the last column the average interarrival time between two consecutive packet transmissions by the HP is depicted.

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	18.40	1,826	2,536	25,335	2.280E+6	420
2	18.40	1,826	2,536	25,341	2.281E+6	380
3	18.40	1,826	2,536	25,329	2.280E+6	390
4	18.40	1,826	2,536	25,330	2.280E+6	380
5	18.40	1,826	2,536	25,348	2.281E+6	420
6	18.40	1,826	2,536	25,351	2.282E+6	380
7	18.40	1,826	2,536	25,347	2.281E+6	380
8	18.40	1,826	2,536	25,355	2.282E+6	380
Ave.	18.40	1,826	2,536	25,342	2.281E+6	392.5

Table 1 Packet length 78 bytes

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	21.31	2,114	1,716	17,140	2.640E+6	570
2	21.31	2,114	1,716	17,156	2.642E+6	570
3	21.31	2,114	1,716	17,154	2.642E+6	570
4	21.31	2,114	1,716	17,157	2.642E+6	580
5	21.31	2,114	1,716	17,156	2.642E+6	580
6	21.31	2,114	1,716	17,148	2.641E+6	570
7	21.31	2,114	1,716	17,157	2.642E+6	580
8	21.31	2,114	1,716	17,146	2.640E+6	570
Ave.	21.31	2,114	1,716	17,152	2.641E+6	573.75

Table 2 Packet length 142 bytes

	Peak or Average %	Peak or Ave. kbytes/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	23.77	2,358	1,045	10,443	2.945E+6	960
2	23.77	2,358	1,045	10,447	2.946E+6	960
3	23.77	2,358	1,045	10,453	2.948E+6	960
4	23.77	2,358	1,045	10,452	2.947E+6	960
5	23.77	2,358	1,045	10,444	2.945E+6	930
6	23.77	2,358	1,045	10,448	2.946E+6	960
7	23.77	2,358	1,045	10,447	2.946E+6	920
8	23.77	2,358	1,045	10,447	2.945E+6	920
Ave.	23.77	2,358	1,045	10,448	2.946E+6	946.25

Table 3 Packet length 270 bytes

Experiment 2 is similar with experiment 1 except that at each transmission time there is no data (packet) pass from the host memory to the adapter buffer; instead the packet (data) resides in the adapter buffer and a transmission command is issued to the adapter. For experiment 2, as in experiment 1, we wait until the packet is successfully transmitted before a new transmission command is generated. The readings from the network analyzer are reported in Tables 4-6 for various packet lengths. A comparison between Tables 1-3 and 4-6 shows the obvious fact that the transmission speed of the adapter with no data pass from host memory to the adapter is approximately twice its transmission speed when data pass from host memory to network adapter is involved.

	Peak or Average %	Peak or Ave. kbytes/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	35.86	3,558	4,942	49,426	4.448E+6	220
2	35.86	3,558	4,942	49,432	4.449E+6	200
3	35.87	3,559	4,943	49,421	4.448E+6	190
4	35.87	3,559	4,943	49,417	4.448E+6	220
5	35.87	3,559	4,943	49,418	4.448E+6	190
6	35.86	3,559	4,942	49,404	4.446E+6	200
7	35.87	3,559	4,943	49,396	4.446E+6	190
8	35.87	3,559	4,942	49,410	4.447E+6	190
Ave.	35.87	3,559	4,943	49,417	4.448E+6	200

Table 4 Packet length 78 bytes

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	48.82	4,844	3,932	39,302	6.053E+6	260
2	48.82	4,844	3,932	39,295	6.051E+6	250
3	48.81	4,843	3,931	39,290	6.051E+6	260
4	48.81	4,843	3,931	39,301	6.052E+6	260
5	48.81	4,843	3,931	39,306	6.053E+6	250
6	48.81	4,843	3,931	39,294	6.051E+6	260
7	48.81	4,843	3,931	39,287	6.050E+6	250
8	48.81	4,843	3,931	39,303	6.053E+6	250
Ave.	48.81	4,843	3,931	39,298	6.052E+6	255

Table 5 Packet length 142 bytes

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	63.98	6,348	2,814	28,122	7.930E+6	380
2	63.98	6,348	2,814	28,135	7.934E+6	350
3	63.98	6,348	2,814	28,110	7.927E+6	350
4	63.98	6,349	2,814	28,114	7.928E+6	350
5	63.98	6,348	2,814	28,135	7.934E+6	350
6	63.98	6,348	2,814	28,126	7.932E+6	350
7	63.98	6,348	2,814	28,134	7.934E+6	350
8	63.98	6,349	2,814	28,126	7.932E+6	360
Ave.	63.98	6,348	2,814	28,125	7.931E+6	355

Table 6 Packet length 270 bytes

3. EXPERIMENTS 3 and 4

This experiment has been carefully prepared to monitor every packet transmitted. Two numbers are marked on each packet. Each number is a byte on the packet data space. The first number is the 14th byte and the second number is the 16th byte. The first number corresponds to the identity of the packet that requests transmission via the adapter on to the network. A packet with identity x will be called packet x . The difference between the second number and the first number corresponds to the number of packets that have been submitted to the adapter for transmission, whose transmission process has been interrupted by a stop command.

This experiment is performed in a series of steps:

Step 1. If packet n ($n \geq 1$) is generated by the HP computer, check the bits COL, ABT, OWC or PTX of the NICSR-register. (The meaning of these bits is provided in Appendix A).

Step 2. If any of the bits COL, ABT, OWC is set (=1) or the bit PTX is reset (=0), it means that the previous packet (i.e., packet $n - 1$) submitted to the adapter has not been successfully transmitted yet. Then, issue a stop command and wait until it becomes effective.

Step 3. When the stop command for packet $n - 1$ becomes effective submit packet n to the adapter and issue a transmit command.

A packet that is submitted to the adapter for transmission waits for two distinct time periods before its transmission is considered complete. The first time period is the interval $[t_0, t_1]$ and the second time period is the interval $[t_1, t_2]$, where the parameters t_0, t_1, t_2 have the following meaning:

- 1) t_0 : The time of issuing a transmit command or beginning of the waiting for the next retry. Any packet that suffers a collision returns to this point.
- 2) t_1 : The time at which packet transmission starts; this is the time at which the adapter starts placing the first bit of the packet on the network cable.
- 3) t_2 : The time at which packet transmission ends; this is the time at which the adapter places the last bit of the packet on to the network cable.

An important question to answer when we try to stop the transmission of a packet, that has already been submitted to the adapter, is when the stop command becomes effective. It was our belief, from the very beginning, that if the stop command is issued in the time period $[t_1, t_2]$ it becomes effective after t_2 ; in other

words we believed that we could not stop the transmission of a packet whose bits have already been placed by the adapter on to the network cable. On the contrary, we thought that if the stop command was issued in the time period $[t_0, t_1]$ we could stop the transmission of a packet already submitted to the network adapter. Due to the above observations, we conducted two experiments.

In experiment 3a, a computer (HP) sent ten packets with random interarrival time. All packets were received by the network analyzer. We observe, from experiment 3a, that the second number (16th byte) of packet arrivals 323 and 324 are the same. This means that packet 02 (i.e., packet arrival 324) came prior to the successful-transmission of packet 01 (i.e., packet arrival 323) and we tried to stop the transmission of packet 01. Since, we received packet 01 it seems that we were unable to do so. But if we observe the time difference between the arrivals of packet 02 and 01 at the network analyzer (only 400 μ s) the reason might have been that packet 02 arrived in the time period $[t_1, t_2]$ of packet 01.

EXPERIMENT 3a

#323	Elapsed 0:00:02.92126 Len 78 Filters 0..... No error
	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA	00
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-01-00-01
#324	Elapsed 0:00:02.92166 Len 78 Filters 0..... No error
	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA	00
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-02-00-01
#325	Elapsed 0:00:02.92211 Len 78 Filters 0..... No error
	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA	00
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-03-00-02

So, we performed another experiment to investigate the possibility of stopping a packet's transmission, provided that the stop command is issued during the $[t_0, t_1]$ time period of the packet. In this experiment (experiment 3b) a computer (source 02-60-8C-0F-EA-88) produced 100 packets for transmission with random interarrival time between packets. Furthermore, another computer (source 02-CF-1F-30-27-95) sent packets continuously with random interpacket time and random packet lengths. Let us take three packet arrivals 16,22 and 23 corresponding to consecutive packets (packets 01, 02 and 03) emanating from the same computer (source 02-60-8C-0F-EA-88). The second number (16th byte) for these packets is the same. This implies that the packet 02 came prior to the successful transmission of the packet 01 and we tried to stop the transmission of the packet 01; similarly, the packet 03 came prior to the successful transmission of packet 02 and we tried to stop the transmission of the packet 02. The difference in the arrival time between packets 03 and 02 is only $380 \mu s$ while the difference between the arrival times of packets 02 and 01 is approximately 0.25s. As a result, it is highly likely that the packet 03 came during the $[t_0, t_1]$ interval of packet 02. According to the experimental results we tried to stop the transmission of packet 02 and we were not successful. The stop command was issued while packet 02 was in his $[t_0, t_1]$ waiting period. In conclusion, from experiments 3a and 3b we deduce that we cannot stop the transmission of a packet that has already been submitted to the adapter for transmission.

EXPERIMENT 3b

#16	Elapsed 0:00:02.61190 Len 78 Filters 0..... No error
DATA	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
	00
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-01-00-01
#17	Elapsed 0:00:02.69440 Len 102 Filters 0..... No error
	Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95
#18	Elapsed 0:00:02.69615 Len 102 Filters 0..... No error
	Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95
#19	Elapsed 0:00:02.69789 Len 102 Filters 0..... No error
	Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95
#20	Elapsed 0:00:02.70128 Len 102 Filters 0..... No error
	Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95
#21	Elapsed 0:00:02.70304 Len 102 Filters 0..... No error
	Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95
#22	Elapsed 0:00:02.86253 Len 78 Filters 0..... No error
DATA	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
	00
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-02-00-01
#23	Elapsed 0:00:02.86291 Len 78 Filters 0..... No error
DATA	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
	00
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-03-00-01

Experiment 4 is similar, in certain respects, with experiment 3. For example, the 14th byte of a packet (first number) indicates the packet's identity, while the difference between this number and the 16th byte (second number) indicates the number of packets whose transmission we attempted to stop. In experiment 4, we do not try to stop a packet's transmission under any circumstances. Hence, the first and the second number (14th and 16th bytes) in this experiment are always the same. In experiment 4, if the identity of the packet is an odd number we wait until the transmission of the previous packet is complete and then, we submit the packet to the adapter and we issue a transmit command; the only exception to this

rule is packet 01 for which we do not wait since it is the first packet generated by the computer. If the identity of a packet is an even number we do not wait until the completion of the previous packet's transmission, but we replace the old packet with the even numbered packet and we issue a transmit command. Our results are depicted below.

EXPERIMENT 4

#37	Elapsed 0:00:03.43539 Len 78 Filters 0..... No error
DATA	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
	00
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-01-00-01
#38	Elapsed 0:00:03.43578 Len 156 Filters 0..... No error
DATA	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
	0C
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-04-00-04
:	:
100	07-08-09-0A-0B-00-00-64-00-64-11-12-13-14-15-16-17
#39	Elapsed 0:00:03.43626 Len 78 Filters 0..... No error
DATA	Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
	00
15	00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-05-00-05

..... We observe from the above results that we receive packets 01 and 04 and we miss packets 02 and 03. If the replacement action works and packet 02 came in time to replace packet 01 then, we should have received packet 02 and not packet 01. If instead packet 02 did not come in time to replace packet 01, we should have received both packets (i.e., 01 and 02). Hence, the results indicate that packet 02 came in time to replace packet 01, but the replacement action did not work. Furthermore, since the time difference between the arrival times of packet 04 and 01 is only 400

μ s we are confident that packet 02 arrived in the $[t_0, t_1]$ time period of packet 01.

4. CONCLUSIONS

We conducted some experiments to compute the maximum transmission speed of the 3Com ETHERLINK II adapter with data pass and without data pass from the host (Vectra HP/20C computer) memory. We found that the adapter transmission speed is doubled if no data pass from host memory to adapter buffer is required. The complete results are shown in Tables 1-6.

We also investigated the possibility of stopping the transmission of a packet that has already been submitted to the network adapter (experiment 3). Furthermore, we examined the possibility of replacing an old packet, already submitted to the adapter for transmission, with a new packet from the host memory (experiment 4). We found that, the 3Com ETHERLINK II adapter does not allow either the stopping of the transmission of a packet or the replacement of a packet already submitted to the network adapter.

APPENDIX A

Bit #	Mnemonic	Description
0	PTX	Indicates packet transmitted with no error.
2	COL	Indicates that the transmission collided at least once with another station on the network.
3	ABT	Indicates the NIC aborted transmission because of excessive collisions.
7	OWC	Indicates that a collision occurred after a slot time (51.2 us).

```

: tstrxi.asm - This program simply send packets continuously on JC503 adapter
: using 3L interface. Each packet transmission has packet data
: passed from the host memory onto the adapter buffer.

: ** NOTE: ** To allow this program to end cleanly
: added savvecs and fixvecs routines to preserve vectors that
: could possibly be changed.
: This allows 3L interrupt hooks to be undone so 3L can be used
: in an executable program rather than just a permanent driver.

#define 3L functions
xtrn InitParameters:near
extrn InitAdapters:near
extrn WhoAmI:near
xtrn ResetAdapter:near
xtrn RdRxFilter:near
extrn WrRxFilter:near
xtrn GetRxData:near
xtrn SetLookAhead:near
extrn PutTxData:near

xtrn SetTime:near
.extrn TimeOut:near
extrn Ticks:word
|
xtrn Srand:near
extrn Rand:near
extrn Waiting:near

public RxProcess
public ExitRcvInt

.so these'll be in map for debugging
public argstr, crlf, retsav, pkthd, wbf, xmtpk, fnprmt
public xmit1, rcvsome, dowho, savvecs, fixvecs, dmpprt, prx, wtoa

if      equ     0ah
cr      equ     0dh
hinsc   equ     60d

NUMXMIT  equ     100d          ;total packets transmitted      /Ma
TAITIME  equ     16d          ;unit in usec.                  /Ma
LANDRANGE equ    11d          ;upper limit of random number /Ma
MODUNUM  equ     10d          ;modular number with count   /Ma
TTIME10   equ     10d          ;interframe time w/pass 64 data bytes /Ma
TTIME20   equ     1d           ;      "      "      "      128      "      " /Ma
TTIME30   equ     1d           ;      "      "      "      256      "      " /Ma

print   macro   strloc        ;print string at strloc
local   strloc
push    cx
lea     dx,strloc
mov    ah,09h
int    21h
pop    cx
endm

@kbddin macro   ah,8          ;get kbd char in al

```

```

    int    11h          ;wait for key
    endm

skbdchk macro           ;check for kbd char
    nov   ah,0bh
    int   21h          ;returns al: 0-nokey, ff-keyhit
    endm

prx   macro  len, dat  ;print hex data in word dat, len = 1 to 4
    nov   ax,len
    push  ax
    nov   ax,dat
    push  ax
    call  prx
    add   sp,4
    endm

^dmprt macro  buf,adr,len ;hex dump a data area
    nov   ax,len
    push  ax
    nov   ax,adr
    push  ax
    mov   ax,buf
    push  ax
    call  dmprt
    add   sp,6
    endm

CODE  GROUP  DATA, RCODE, STACK
DATA  SEGMENT WORD PUBLIC
.DOS driver init request header format
ini_hd struc
    db    23      ;hdr len
    db    0
    db    0      ;init cmd
stat  dw     0
    db    8 dup (0)
    db    0      ;num units (not used)
cdend dd     0      ;code end set here
irgo   dw     0      ;arg offset
irgs   dw     0      ;arg segment
    db    0
ini_hd ends

;---- adapter parameter setup string -----
;  this would come from 'device=' on real driver init
rgstr  db     "bs.sys /A:300 /D:1 /I:3",lf

;---- fake driver init request header for InitParameter input
ih     ini_hd <,,,,,,offset CODE:argstr,seg CODE,>

vectsv dd     22h dup (0)      ;save all vectors so we can cleanup

:WhoAmI adapter info structure
ad_info struc
ea     db     6 dup(0)        ;enet addr
ver1  db     0                ;major ver

```

ver_	db		;version ver
ver_3	db		;verb ver
ver_4	db		;type ver
atyp	db	0	;adapter type
astat	db	0	;adapter status
bfrs	db	0	;buffer fl s
xxb	db	0	;number of xmit buffers
sxb	dw	0	;xmit buffer size
xntc	dd	0	;xmit count
xmte	dd	0	;xmit errs
xntto	dd	0	;xmit timeouts
rcvc	dd	0	;rcv count
rcvbc	dd	0	;bcast rcv count
rcve	dd	0	;rcv err
rtc	dd	0	;retry count
xfmd	db	0	;xfer mode flags
wtmd	db	0	;wait mode flags
extp	dw	0	;extension pointer

ad_info ends

:program messages

crlf	db	cr,lf,'\$'	
IVnsg	db	"tst31 load point: \$"	
IPnsg	db	"InitParameters returns: \$"	
IAng	db	"InitAdapters returns: \$"	
WAng	db	"WhoAmI returns: \$"	
WFnsg	db	"WrRxFilter returns: \$"	
LAmsg	db	"SetLookAhead returns: \$"	
GENsg	db	"GetRxData error return: \$"	
ZPnsg	db	lf,"Zero length packet",cr,lf,'\$'	
PAnsg	db	"Press any key to continue",cr,lf,'\$'	
RSnsg	db	"Starting packet receive... any key to end",cr,lf,'\$'	
REnsg	db	"Stopping receive",cr,lf,'\$'	
CLmsg	db	";\$"	
HFmsg	db	" - \$"	
FNmsg	db	"Select function, r for recv, t for xmit: ",'\$'	
XNmmsg	db	"Sending 1 packet",cr,lf,'\$'	
XRnmsg	db	"PutTxData returns: \$"	
XMreq	db	"Transmission of packets has four options:",cr,lf	
	db	" 0. Exit",cr,lf	
	db	" 1. Transmit 78 byte packets without data pass.",cr,lf	
	db	" 2. Transmit 142 byte packets without data pass.",cr,lf	
	db	" 3. Transmit 270 byte packets without data pass.",cr,lf	
	db	" 4. Transmit the longest packet without data pass.",cr,lf	
	cr,lf		
	db	"Enter your choice: ",'\$'	:Ma
XMmsg1	db	"Sending 78 bytes packets for 10 seconds sampling w/D"	:Ma
	db	cr,lf,'\$'	:Ma
XMmsg2	db	"Sending 142 bytes packets for 10 seconds sampling w/D"	:Ma
	db	cr,lf,'\$'	:Ma
XMmsg3	db	"Sending 270 bytes packets for 10 seconds sampling w/D"	:Ma
	db	cr,lf,'\$'	:Ma
XMmsg4	db	"Sending long packets for one minute without data pass"	:Ma
	db	cr,lf,'\$'	:Ma
W00msg	db	"WhoAmI DATA -",cr,lf,'\$'	
N01msg	db	". enet addr : \$"	

```

$ .msg db      " major ver          : $""
$ .msg db      " minor ver         : $""
$ .msg db      " sub ver           : $""
$ .msg db      " type ver          : $""
$ .msg db      " adapter type       : $""
$ .msg db      " adapter status      : $""
$ .msg db      " buffer flags        : $""
$ .msg db      " number of xmit buffers : $""
$ .msg db      " xmit buffer size     : $""
$ .msg db      " xmit count          : $""
$ .msg db      " xmit errs            : $""
$ .msg db      " xmit timeouts       : $""
$ .msg db      " rcv count           : $""
$ .msg db      " bcast rcv count    : $""
$ .msg db      " rcv errs             : $""
$ .msg db      " retry count          : $""
$ .msg db      " xfer mode flags     : $""
$ .msg db      " wait mode flags      : $""
$ .msg db      " extension pointer    : $""

; misc parameters
retsav dw ?
segval dw ?
ioff dw ?
errcd db 0

$clock db 0
pklen dw 0
$kerr dw 0
$kcnt dw 0
$kcoun dw 0

:javax dw ?

;receive buffer
$kthd db 32 dup(0)      ;packet header portion for SetLookAhead
:$pktdat db 1500 dup(0)   ; remainder of pkt buffer /closed by Ma

;WhoAmI buffer
:$bf ad_info <>           ;WhoAmI buffer

***** ready packet data *****

;transmit 64 data byte packet
xmtpk label byte
desta db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
:sorca db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen db 0,64                  ;packet length
pdata db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

:plen dw $-xmtpk           ;packet len

***** ready packet data *****

```

```

;transmit 128 data byte packet
:xmtpk2 label byte
desta2 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca2 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen2 db 0,128 ;packet length
xdata2 db
    db 00h,00h,00h,04h,05h,06h,07h
    db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
    db 10h,11h,12h,13h,14h,15h,16h,17h
    db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
    db 20h,21h,22h,23h,24h,25h,26h,27h
    db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
    db 30h,31h,32h,33h,34h,35h,36h,37h
    db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
    db 00h,01h,02h,03h,04h,05h,06h,07h
    db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
    db 10h,11h,12h,13h,14h,15h,16h,17h
    db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
    db 20h,21h,22h,23h,24h,25h,26h,27h
    db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
    db 30h,31h,32h,33h,34h,35h,36h,37h
    db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

.xplen2 dw $-xmtpk2 ;packet len

***** ready packet data *****

;transmit 256 data byte packet
:xmtpk3 label byte
desta3 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca3 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen3 db 0,255 ;packet length
xdata3 db
    db 00h,00h,00h,04h,05h,06h,07h
    db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
    db 10h,11h,12h,13h,14h,15h,16h,17h
    db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
    db 20h,21h,22h,23h,24h,25h,26h,27h
    db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
    db 30h,31h,32h,33h,34h,35h,36h,37h
    db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
    db 00h,01h,02h,03h,04h,05h,06h,07h
    db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
    db 10h,11h,12h,13h,14h,15h,16h,17h
    db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
    db 20h,21h,22h,23h,24h,25h,26h,27h
    db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
    db 30h,31h,32h,33h,34h,35h,36h,37h
    db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
    db 00h,01h,02h,03h,04h,05h,06h,07h
    db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
    db 10h,11h,12h,13h,14h,15h,16h,17h
    db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
    db 20h,21h,22h,23h,24h,25h,26h,27h
    db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
    db 30h,31h,32h,33h,34h,35h,36h,37h
    db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
    db 00h,01h,02h,03h,04h,05h,06h,07h
    db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
    db 10h,11h,12h,13h,14h,15h,16h,17h
    db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh

```

```

        db      20h,21h,22h,23h,24h,25h,26h,27h
        db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
        db      30h,31h,32h,33h,34h,35h,36h,37h
        db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen3 dw      $-xmtpk3          ;packet len

;transmit largest packet, new data area/Ma

:xmtpk1 label byte
:destal db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
:sorcal db      00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
:plenl dw      0,1500                ;packet length
:pdata1 dw      187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
;      dw      Off11h,Off13h

:xplen1 dw      $-xmtpk1          ;packet len

hour    db      0
min     db      0
sec     db      0
count   dw      0
funcnum db      0
sumrd   dw      0

DATA    ENDS

STACK   SEGMENT STACK
STACK   ENDS

RCODE   SEGMENT WORD PUBLIC
assume  cs:code, ds:code

;-----  

; main routine  

;-----  

tstrx1 proc  near

        mov     ax,CODE
        mov     ds,ax
        mov     es,ax

        mov     ax,cs

        mov     segval,ax
        mov     toff,offset CODE:tst31    ;Ma
        mov     toff,offset CODE:tstrx1    ;Ma

        @print TVmsg           ;print prog load addr
        @prx  4,segval
        @print CLMSG
        @prx  4,toff
        @print crlf
        @print PAMsg            ;wait for key
        @kbdbin          ; ... get it

        call   savvecs          ;save a bunch of vectors for later

        mov     bx,offset CODE:ih      ;fake driver init request buffer

```

```

; ****
call    InitParameters
; ****
mov     rtsav,ax

eprint  IPMSG_
eprx   4,retsav
eprint  crlf
mov    ax,retsav
or     ax,ax
jz    init_ok
mov    al,1
jmp    cout

init_ok:
mov     di,offset CODE:RxProcess
; ****
call    InitAdapters
; ****
mov     rtsav,ax

eprint  IAMSG
eprx   4,retsav
eprint  crlf
mov    ax,retsav
or     ax,ax
jz    ia_ok
mov    errcd,2
jmp    uninit

ia_ok:
call    dowho           ;call WhoAmI and list result
; SetLookAhead is not required but added for reference
xor    dl,dl           ;adapter 0
mov    cx,32            ;LookAhead size
; ****
call    SetLookAhead
; ****
mov     rtsav,ax

eprint  IAMSG
eprx   4,retsav
eprint  crlf
mov    ax,retsav
or     ax,ax
jz    la_ok
mov    errcd,4
jmp    uninit

la_ok:
mov    pkcount,0
xor    dl,dl           ;adapter 0
mov    ax,01h            ;set filter board address
mov    ax,0ch            ;set .filter to promis/bcast
; ****
call    WrRxFilter
; ****

```

```

        rev      retsav, ix

        @print  WFMSG
        @prx   4,retsav
        @print  crlf
        mov    ax,retsav
        or     ax,ax
        jz    wf_ok
        mov    errcd,5
        jmp    uninit

wf_ok:

;-----  

;do xmit or rcv per user input
fnprmt:
        @print  FNMSG
        @kbdin      ;get input selection
        push   ax
        @print  crlf
        pop    ax
        cmp    al,'r'
        je     dorecv      ;Ma
        je     jdorecv      ;Ma
        cmp    al,'t'
        je     doxmt       ;Ma
        jne   fnprmt      ;Ma
        jmp    fnprmt      ;Ma
jdorecv: jmp   dorecv      ;Ma

doxmt:
        @print  XMreq      ;Ma
        @kbdin      ;Ma, get input selection
        push   ax
        @print  crlf
        pop    ax
        cmp    al,'1'      ;Ma
        je     doxm1      ;Ma, transmit 64 byte packets with data pass
        cmp    al,'2'      ;Ma
        je     jdoxm2      ;Ma, transmit 128 byte packets with data pass
        cmp    al,'3'      ;Ma
        je     jdoxm3      ;Ma, transmit 256 byte packets with data pass
        cmp    al,'4'      ;Ma
        je     jdoxm4      ;Ma, transmit long packets without data pass
        cmp    al,'0'      ;Ma
        je     juninit      ;Ma, end of transmission
        jne   doxmt       ;Ma
        mov    errcd,al    ;Ma
        jmp    uninit      ;Ma

jdoxm2: jmp   doxm2      ;Ma
jdoxm3: jmp   doxm3      ;Ma
jdoxm4: jmp   doxm4      ;Ma
juninit: jmp   uninit      ;Ma

;-----  

;transmit 64 data byte packet continuously with data pass for 10 seconds
; sampling.
;-----  

doxm1: @print  XMmsg1      ;Ma

```

```

; -----
; ioxml: @print XMmsg1      ;Ma
;
    mov     count,0          ;Ma, clear count
    mov     funcnum,1         ;Ma, run function number 1
    mov     cx,NUMXMIT
repX1:
    push    cx               ;Ma
    inc     count             ;Ma
    mov     ax,count           ;Ma
    mov     byte ptr pdata[0],ah   ;Ma, mark packet number on high
    mov     byte ptr pdata[1],al   ;Ma, .and low byte
doXmit1: call    Xmit1      ;Ma, transmit one "canned" packet
;
    pop     cx
    loop    repX1
    call    dowho            ;Ma, list WhoAmI result
    mov     ax,sumrd          ;Ma
    xor     dx,dx
    mov     bx,NUMXMIT
    div     bx
    mov     bx,ax
    @print RDIMsg
    @prx   4,bx
    @print RDFmsg
    @prx   4,dx
    @print crlf
    jmp    doxmt             ;Ma
;
; -----
; transmit 128 data byte packet continuously without data pass for 20 seconds
; sampling.
; -----
doxm2: @print XMmsg2      ;Ma
;
    mov     count,0          ;Ma, clear count
    mov     funcnum,2         ;Ma, run function number 2
    mov     cx,NUMXMIT
repX2:
    push    cx
    inc     count             ;Ma
    mov     ax,count           ;Ma
    mov     byte ptr pdata2[0],ah   ;Ma, mark packet number on high
    mov     byte ptr pdata2[1],al   ;Ma, .and low byte
doXmit2: call    Xmit1      ;Ma, transmit one "canned" packet
;
    pop     cx
    loop    repX2
    call    dowho            ;Ma, list WhoAmI result
    jmp    doxmt             ;Ma
;
; -----
; transmit 256 data byte packet continuously without data pass for 10 second
; sampling
; -----
doxm3: @print XMmsg3      ;Ma
;
    mov     count,0          ;Ma, clear count

```

```

        mov    funcnum, 3      ;Ma, run function number 3
        mov    cx, NUMXMIT

:repX3:
        push   cx
        inc    count           ;Ma
        mov    ax, count         ;Ma
        mov    byte ptr pdata3[0], ah    ;Ma, mark packet number on high
        mov    byte ptr pdata3[1], al    ;Ma, and low byte

:doXmit3: call   Xmit1      ;Ma, transmit one "canned" short packet

        pop    cx
        loop   repX3
        call   dowho          ;Ma, list WhoAmI result
        jmp   doxmt          ;Ma

; -----
; transmit "long canned" packet continuously without data pass for one minute
; -----
doxm4:  @print XMMsg4      ;Ma
        jmp   doxmt          ;Ma

        call   xmit1          ;send a packet
        mov    errcd, al
        jmp   uninit

:dorecv: call   rcvsome      ;recieve packets for till key hit
        mov    errcd, al

uninit:
        ; *****
        call   ResetAdapter
        ; *****
        call   fixvecs
        mov    al, errcd

oout:   mov    ah, 4ch
        int    21h

:tst31  endp          ;Ma
tstrx2 endp          ;Ma

; -----
xmit1  proc  near
; -----
; transmit one "canned" packet
;   @print XMMsg

;put our eaddr in xmit pkt
        mov    ax, word ptr wbf.ea
        mov    word ptr sorca, ax
        mov    ax, word ptr wbf.ea+2
        mov    word ptr sorca+2, ax
        mov    ax, word ptr wbf.ea+4
        mov    word ptr sorca+4, ax

;setup for PutTxData
        cmp    funcnum, 4d      ;Ma

```

```

    jc      set1           ;Ma
    cmp     funcnum,3d    ;Ma
    je     set3           ;Ma
    cmp     funcnum,2d    ;Ma
    je     set2           ;Ma
    cmp     count,1d     ;Ma
    jnz    notf1          ;Ma
    mov     dx,60h         ;req id and wait
    jmp     short set1    ;Ma
notf1:  mov     dx,64h         ;req id, wait and no data pass /Ma
set1:   mov     si,offset CODE:xmtpk ;xmt pkt buffer
        mov     bx,xplen    ;set lengths
        mov     cx,bx
        jmp     setnoTx      ;Ma

;set2:
    cmp     count,1d     ;Ma
    jnz    notf2          ;Ma
    mov     dx,60h         ;req id and wait
    jmp     short seto2    ;Ma
notf2:  mov     dx,64h         ;req id, wait and no data pass /Ma

;seto2:
    mov     si,offset CODE:xmtpk2 ;xmt pkt buffer
    mov     bx,xplen2    ;set lengths
    mov     cx,bx
    jmp     setnoTx      ;Ma

set3:
    cmp     count,1d     ;Ma
    jnz    notf3          ;Ma
    mov     dx,60h         ;req id and wait
    jmp     short seto3    ;Ma
notf3:  mov     dx,64h         ;req id, wait and no data pass /Ma

;seto3:
    mov     si,offset CODE:xmtpk3 ;xmt pkt buffer
    mov     bx,xplen3    ;set lengths
    mov     cx,bx

.set4:  mov     di,0ffffh    ;no TxProcess
.setnoTx: mov     di,0ffffh    ;no TxProcess

; ****
    call    PutTxData
; ****
    mov     rtsav,ax

    @print XRmsg
    @prx   4,retsav
    @print crlf
    mov     ax,retsav
    ret

@mit1 endp

; -----
;cvsome proc    near
; -----
; following code to dump received packets for a fixed time
    @print RSmsg
chkpk:

```

```
    mov    count,1      ;Ma, clear count
    mov    cx,NUMXMIT
repX1:
    push   cx           ;Ma
    inc    count         ;Ma
    mov    ax,count      ;Ma
    mov    byte ptr pdata[0].ah  ;Ma, mark packet number on high
    mov    byte ptr pdata[1].al  ;Ma, and low byte

doXmit1: call   Xmit1      ;Ma, transmit one "canned" packet

    pop    cx
    loop   repX1
    call   doxho        ;Ma, list WhoAmI result
    jmp   doxmt         ;Ma
```

```
: transmit 128 data byte packet continuously with data pass for 10 seconds
: sampling.
```

```
oxm2: @print XMmsg2      ;Ma

    mov    count,0      ;Ma, clear count
    mov    funcnum,2     ;Ma, run function number 2
    mov    cx,NUMXMIT
repX2:
    push   cx
    inc    count         ;Ma
    mov    ax,count      ;Ma
    mov    byte ptr pdata2[0].ah  ;Ma, mark packet number on high
    mov    byte ptr pdata2[1].al  ;Ma, and low byte

loXmit2: call   Xmit1      ;Ma, transmit one "canned" packet

    pop    cx
    loop   repX2
    call   doxho        ;Ma, list WhoAmI result
    jmp   doxmt         ;Ma
```

```
: transmit 256 data byte packet continuously with data.pass for 20 second
: sampling
```

```
loxm3: @print XMmsg3      ;Ma

    mov    count,0      ;Ma, clear count
    mov    funcnum,3     ;Ma, run function number 3
    mov    cx,NUMXMIT
repX3:
    push   cx
    inc    count         ;Ma
    mov    ax,count      ;Ma
    mov    byte ptr pdata3[0].ah  ;Ma, mark packet number on high
    mov    byte ptr pdata3[1].al  ;Ma, and low byte

loXmit3: call   Xmit1      ;Ma, transmit one "canned" short packet
```

```

; :      :
loop    rep;X;
call    dowho          ;Ma, list whoami result
jmp    doxmt          ;Ma

-----
; transmit "long canned" packet continuously without data pass for one minute

cxm4:  @print XMmsg4        ;Ma
jmp    doxmt          ;Ma

        call    xmit1          ;send a packet
        mov    errcd,al
        jmp    unininit

orecv:  call    rcvseme       ;receive packets for till key hit
        mov    errcd,al

uninit: ; *****
        call    ResetAdapter
; *****
        call    fixvecs
        mov    al,errcd

~out:   mov    ah,4ch
        int    21h

:tst31  endp                  ;Ma
strx1  endp                  ;Ma

-----
; mit1 proc near
-----
; transmit one "canned" packet
:     @print XMmsg

        ;put our eaddr in xmit pkt
        mov    ax,word ptr wbf.ea
        mov    word ptr sorca,ax
        mov    ax,word ptr wbf.ea+2
        mov    word ptr sorca+2,ax
        mov    ax,word ptr wbf.ea+4
        mov    word ptr sorca+4,ax

        ;setup for PutTxData
        cmp    funcnum,4d        ;Ma
        je     set4              ;Ma
        cmp    funcnum,3d        ;Ma
        je     set3              ;Ma
        cmp    funcnum,2d        ;Ma
        je     set2              ;Ma
        cmp    count,1d          ;Ma
        jnz    notf1             ;Ma
        mov    dx,60h             ;req id and wait ..
        jmp    short set1        ;Ma
notf1:  mov    dx,64h             ;req id, wait and no data pass /Ma

```

```

.set1:    mov     dx,100h      ;req id and wait
          cx,xplen1      ;set lengths
          jmp     setnotf1  ;Ma

.set2:
          cmp     count,ld  ;Ma
          jnz     notf2      ;Ma
          mov     dx,60h      ;req id and wait
          jmp     short seto2 ;Ma
.setf2:   mov     dx,64h      ;req id, wait and no data pass /Ma

.seto2:   mov     si,offset CODE:xmtpk2 ;xmt pkt buffer
          mov     bx,xplen2  ;set lengths
          mov     cx,bx
          jmp     setnotf2  ;Ma

.set3:
          cmp     count,ld  ;Ma
          jnz     notf3      ;Ma
          mov     dx,60h      ;req id and wait
          jmp     short seto3 ;Ma
.setf3:   mov     dx,64h      ;req id, wait and no data pass /Ma

.seto3:   mov     si,offset CODE:xmtpk3 ;xmt pkt buffer
          mov     bx,xplen3  ;set lengths
          inc     bx          ;Ma, make length 256
          mov     cx,bx

.set4:   mov     di,0ffffh      ;no TxProcess
.setnotf4: mov     di,0ffffh      ;no TxProcess

; *****
; call    PutTxData
; *****
        mov     rtsav,ax

;     @print XRmsg
;     @prx  4,retsav
;     @print crlf
        mov     ax,retsav
        ret

.QUIT1  endp

;cvsome proc    near
;
; following code to dump received packets for a fixed time
        @print RSmsg
.chkpk:
        @kbchck           ;key pressed?
        or     al,al
        jz     rdbfr
        jmp     wedone

.rdbfr:
        test    pklock,0ffh  ;got a pkt?
        jnz     lstpkt
        jmp     chkpk

.lstpkt:

```

```

    mov    pkerr,offset
    z     jmp
    sprint offset
    sprx   1,pkerr
    sprint crlf
    mov    pklock,0
    inc    pkcnt
    jmp    chkpak
impk:
    cmp    pklen,0
    jnz    pkok
    sprint ZPmsg
    mov    pklock,0
    inc    pkcnt
    jmp    chkpak
pkok:
    cmp    pklen,256
    jle    dmokl
    mov    pklen,256      ;limit dump to 1st 256 bytes
imokl:
    @dmprt <offset CODE:pkthd>,0,pklen
    mov    pklock,0
    inc    pkcnt
    jmp    chkpak
wdone:
    sprint REmsg
    mov    ax,0          ;a return code
    ret
rcvsome endp

```

```

; -----
;       RxProcess
; -----
RxProcess proc      near
    push   bx
    push   cx

    test   cs:pklock,0ffh
    jz     getp

dontget:
    inc    pkcount
    mov    cx,0          ;zero length (just discard)
    jmp    goget

getp:
    ; At this point we could check es:di packet header data
    ; to make some decision on packet disposition

    ; lock our buffer and get packet data into it
    mov    cs:pklock,0ffh ;lock buff
    mov    cs:pkerr,0

goget:
    mov    ax,CODE
    mov    es,ax
    mov    di,offset CODE:pkthd      ;buffer..
    or    dl,40h      ;release buffer
    ; ****

```

```
        call    GetRxData
; *****
jcxz    nolen
mov     cs:pkerr,ax
mov     cs:pklen,cx

olen:
pop     cx
pop     bx
ret
RxProcess endp

-----
ExitRcvInt
; -----
exitRcvInt proc    near
        iret
exitRcvInt endp

; -----
--- get and print WhoAmI statistics ---
dowho   proc    near
        push    es
        xor     dl,dl           ;adapter 0
; *****
call    WhoAmI
; *****
mov     rtsav,ax

        @print WAmsg
        @prx  4,retsav
        @print crlf
        mov     ax,retsav
        or      ax,ax
        jz     wa_ok
        mov     errcd,3
        jmp     uninit

wa_ok:
        mov     si,di
        mov     di,offset CODE:wbf
        push   ds

        push   ds
        push   es
        pop    ds
        pop    es
        mov     cx,24
        cld
        rep    movsw             ;copy who buffer
        pop    ds.
        pop    es

        call   whodat          ;print the WhoAmI data
```

```

    ;-----; ;AMM-4;
    MOV    AH,3
    INT    21h          ;wait for key

lwho:  ret
      endp

-----;
whodat print WhoAMI data -----
PROC    near
@print W00msg
;;;;   @dmprt <offset CODE:wbf>,0,48

@print W01msg
mov    cx,6
mov    bx,0
prteaa:
push   bx
@prx  2,<word ptr [bx+offset CODE:wbf.ea-1]>
pop    bx
inc    bx
loop   prteaa
@print crlf

@print W02msg
@prx  2,<word ptr wbf.ver1-1>
@print crlf

@print W03msg
@prx  2,<word ptr wbf.ver2-1>
@print crlf

@print W04msg
@prx  2,<word ptr wbf.ver3-1>
@print crlf

@print W05msg
@prx  2,<word ptr wbf.ver4-1>
@print crlf

@print W06msg
@prx  2,<word ptr wbf.atyp-1>
@print crlf

@print W07msg
@prx  2,<word ptr wbf.astat-1>
@print crlf

@print W08msg
@prx  2,<word ptr wbf.bfrs-1>
@print crlf

@print W09msg
@prx  2,<word ptr wbf.nxb-1>
@print crlf

@print W10msg
@prx  4,<word ptr wbf.sxb>

```

```
@print v1.1

@print W11msg
@prx 4,<word ptr wbf.xmtc+2>
@prx 4,<word ptr wbf.xmtc>
@print crlf

@print W12msg
@prx 4,<word ptr wbf.xmtto+2>
@prx 4,<word ptr wbf.xmtto>
@print crlf

@print W13msg
@prx 4,<word ptr wbf.xmtto+2>
@prx 4,<word ptr wbf.xmtto>
@print crlf

@print W14msg
@prx 4,<word ptr wbf.rcvc+2>
@prx 4,<word ptr wbf.rcvc>
@print crlf

@print W15msg
@prx 4,<word ptr wbf.rcvbc+2>
@prx 4,<word ptr wbf.rcvbc>
@print crlf

@print W16msg
@prx 4,<word ptr wbf.rcve+2>
@prx 4,<word ptr wbf.rcve>
@print crlf

@print W17msg
@prx 4,<word ptr wbf.rtc+2>
@prx 4,<word ptr wbf.rtc>
@print crlf

@print W18msg
@prx 2,<word ptr wbf.xfmd-1>
@print crlf

@print W19msg
@prx 2,<word ptr wbf.wtmd-1>
@print crlf

@print W20msg
@prx 4,<word ptr wbf.extp>
@print crlf

ret
whodat endp
```

```
savvecs proc near
push ds
push es
push si
push di
push cx
```

```
    mov    bx,dx
    mov    es,cx
    xor    ax,ax
    mov    ds,ax
    mov    cx,22h*2      ;vectors 0 - 21h, 2 wds per
    mov    di,offset CODE:vectsv
    xor    si,si
    cld
    cli
rep   movsw           ;save 'em all
    sti

    pop    cx
    pop    di
    pop    si
    pop    es
    pop    ds
    ret
savvecs endp
```

```
;-----
fixvecs proc  near
    push   es
    push   si
    push   di
    push   cx

    xor    ax,ax
    mov    es,ax
    mov    cx,22h*2      ;vectors 0 - 21h, 2 wds per
    mov    si,offset CODE:vectsv
    xor    di,di
    cld
    cli
rep   movsw           ;restore 'em all
    sti

    pop    cx
    pop    di
    pop    si
    pop    es
    ret
fixvecs endp
```

```
;-----  
; dmprt - produces dump listing, calling parameters are pushed on stack  
; (converted from a C routine)  
;  
; INPUTS:  
; [bp+4] = data address  
; [bp+6] = starting address for line headers  
; [bp+8] = length of data to print  
;  
; OUTPUT:  
; Dump listing to stdout device  
;-----
```

```
dmprt  proc  near
    push   bp
    mov    bp,sp
    mov    bx,bp
    sub    bx,0ch           ;local vars
```

```

        mov    sp,bx
        pushh
        mov    ax,[bp+3]      ;len

d005c: sub    dx,dx
        mov    cx,10h

d0061: div    cx
        mov    [bp-4],ax      ;lines

d0063: mov    [bp-6],dx      ;rem

d0066: mov    word ptr [bp-8],0      ;i

d006b: mov    word ptr [bp-0ah],0      ;line

d0070: jmp    d0158

d0073:
        push   dx
        mov    dl,cr      ;000d
        mov    ah,2
        int    21h
        mov    dl,lf      ;000A
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        mov    ax,4
        push   ax
        mov    ax,[bp+6]      ;adr
        add    ax,[bp-8]      ;i
        push   ax
        call   prx
        add    sp,4      ;0004
        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        .mov   word ptr [bp-0ch],0      ;j

d00c5: test   byte ptr [bp-0ch],3      ;j
        jnz    d00d5
        push   dx
        mov    dl,' '

```

```

        mov    ah,''
        int    21h
        pop    dx

d000d5: mov    ax,2           ;0002
        push   ax
        mov    bx,[bp-8]      ;i
        mov    si,[bp+4]      ;buf
        mov    ah,[bx+si]     ;buf[i]
        push   ax
        call   prx
        add    sp,4           ;0004
        inc    word ptr [bp-8] ;i
        inc    word ptr [bp-0ch] ;j

d000f0: cmp    word ptr [bp-0ch],10h   ;j
        jb    d00c5

        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        sub    word ptr [bp-8],10h   ;i,0010
        mov    word ptr [bp-0ch],0     ;j

;do ascii
d0113: mov    bx,[bp-8]      ;i
        mov    si,[bp+4]      ;buf
        push   dx
        mov    dl,[bx+si]     ;buf[i]
        cmp    dl,' '
        jb    d013f
        cmp    dl,7fh
        jb    d0142

d013f: mov    dl,'.'       ;002e

d0142:
        mov    ah,2
        int    21h
        pop    dx

        inc    word ptr [bp-8] ;i
        inc    word ptr [bp-0ch] ;j
        cmp    word ptr [bp-0ch],10h   ;0010
        jb    d0113
        inc    word ptr [bp-0ah]   ;line

d0158: mov    ax,[bp-4]      ;lines
        cmp    [bp-0ah],ax      ;line
        jnb    d0163
        jmp    d0073

```

```

10142: cmp    word ptr [bp+6],0      ;em
        jnz    d016c
        jmp    .d0272

1016c:
        push   dx
        mov    dl,cr      ;000d
        mov    ah,2
        int    21h
        mov    dl,lf      ;000a
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        mov    ax,4      ;0008
        push   ax
        mov    ax,[bp+6]  ;adr
        add    ax,[bp-8]  ;i
        push   ax
        call   prx
        add    sp,4      ;0004
        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        mov    word ptr [bp-0ch],0      ;j
        jmp    short d01c3

d0198: test   byte ptr [bp-0ch],3      ;j
        jnz    d01a8
        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

d01a8: mov    ax,2      ;0002
        push   ax
        mov    bx,[bp-8]  ;i
        mov    si,[bp+4]  ;buf
        mov    ah,[bx+si] ;buf[i]
        push   ax
        call   prx
        add    sp,4      ;0004
        inc    word ptr [bp-8];i
        inc    word ptr [bp-0ch]  ;j

```

```

d01c3: mov    ax,[bp-6]      ;rem
        cmp    [bp-0ch],ax      ;j
        jb     d0198
        jmp    short  d01f4

d01cd: test   byte ptr [bp-0ch],3  ;j
        jnz    d01dd
        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

d01dd: push   dx
        mov    dl,'.'
        mov    ah,2
        int    21h
        mov    dl,'.'
        mov    ah,2
        int    21h
        pop    dx
        inc    word ptr [bp-0ch]  ;j

d01f4: cmp    word ptr [bp-0ch],10h  ;0010
        jb     d01cd
        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        mov    ax,[bp-6]      ;rem
        sub    [bp-8],ax      ;i
        mov    word ptr [bp-0ch],0  ;j

;do ascii
d0219: mov    ax,[bp-6]      ;rem
        cmp    [bp-0ch],ax      ;j
        jnb    d026c
        mov    bx,[bp-8]      ;i
        mov    si,[bp+4]      ;buf
        push   dx
        mov    dl,(bx+si)    ;buf(i)
        cmp    dl,' '
        jb     d024d
        cmp    dl,7fh
        jb     d0250

d024d: mov    dl,'.'      ;002e

d0250: mov    ah,2

```

```

        int    21h
        pop    dx
        inc    word ptr [bp-8] ;i
        inc    word ptr [bp-0ch]   ;j
        jmp    short  d0219

d025f:
        push   dx
        mov    dl,?
        mov    ah,2
        int    21h
        pop    dx
        inc    word ptr [bp-0ch]   ;j
d026c: cmp    word ptr [bp-0ch],10h    ;0010
        jb     d025f
d0272:
        push   dx
        mov    dl,cr      ;000d
        mov    ah,2
        int    21h
        mov    dl,lf      ;000a
        mov    ah,2
        int    21h
        pop    dx
        pop    si
        mov    sp,bp
        pop    bp
        ret
dmprt endp

```

```

; prx - routine to print a hex value from binary data up to word length
; INPUTS:
;   [bp+4] = binary data to convert
;   [bp+6] = number of bytes to print (1 to 4)
;

```

```

prx  proc  near

        push   bp
        mov    bp,sp
        mov    bx,bp
        sub    bx,4      ;local space
        mov    sp,bx

        push   si
        push   dx
        push   cx
        push   ds
        mov    ax,ss      ;make temp buf accessable
        mov    ds,ax
        lea    bx,[bp-4]   ;temp buffer address
        mov    dx,[bp+4]   ;data to cvrt
        call   wtoa

```

```

        mov    cx,[bp+si]      ;char count to print
        xor    si,si
prx1:
        mov    dl,[bp+si-4]   ;get a byte
        mov    ah,2
        int    21h             ;print it
        inc    si
        loop   prx1

        pop    ds
        pop    cx
        pop    dx
        pop    si
        mov    sp, bp
        pop    bp
        ret
prx    endp

```

```

;-----  

;      CONVERT WORD TO ASCII HEX  

;      Calling sequence:  

;      mov    dx,word      ;word to convert  

;      mov    bx,offset out ;where to put output  

;      call   wtoa  

;  

;      ds:bx  needs 4 bytes for result
;-----
```

```

wtoa  proc   near
        push  ax
        push  bx
        push  cx
        push  dx
        push  si
        mov   si,4           ;digits per word
wtoa01:
        mov   al,dl          ;get a digit
        mov   cl,4
        shr   dx,cl          ;strip the digit
        and   al,0fh          ;keep low nibble
        add   al,090h
        daa
        adc   al,040h
        daa
        dec   si              ;count the digit
        mov   [bx+si],al       ;store the digit
        jnz   wtoa01
        pop   si
        pop   dx
        pop   cx
        pop   bx
        pop   ax
        ret
wtoa  endp

```

```

RCODE  ENDS
END tstrx1           ;Ma

```

```

;*rxif.c.vw - v.1.0p1 ; initial version of driver for 3L interface
; on 3Com adapter. Written by Peter L. Johnson for 3Com.
; between two 3L drivers.
; ** NOTE: ** To allow this program to end cleanly
; added savvecs and fixvecs routines to preserve vectors that
; could possibly be changed.
; This allows 3L interrupt hooks to be undone so 3L can be used
; in an executable program rather than just a permanent driver.

;define 3L functions
extrn InitParameters:near
extrn InitAdapters:near
extrn WhoAmI:near
extrn ResetAdapter:near
extrn RdrxFilter:near
extrn WrRxFilter:near
extrn GetRxData:near
extrn SetLookAhead:near
extrn PutTxData:near

extrn SetTime:near
extrn TimeOut:near
extrn Ticks:word

extrn Strand:near
extrn Rand:near
extrn Waiting:near

public RxProcess
public ExitRcvInt

; so these'll be in map for debugging
public argstr, crlf, rtsav, pkthd, wbf, xmtpk, fnprmt
public xmitl, rcvsome, dowho, savvecs, fixvecs, dmprt, prx, wtoa, sumrd

if      equ    0ah
or      equ    0dh
minsec equ    60d

NUMXMIT equ    1000d          ;total packets transmitted /Ma
RANDRANGE equ   11d           ;upper limit of random number /Ma
MODUNUM   equ   10d           ;modular number with count /Ma
FTIME10   equ   392d          ;interframe time w/pass 64 data bytes /Ma
FTIME20   equ   574d          ;" " " " 128 " " /Ma
FTIME30   equ   946d          ;" " " " 256 " " /Ma
FTIME11   equ   200d          ;" " " " wout/pass 64 data b. /Ma
FTIME21   equ   255d          ;" " " " 128 " " /Ma
FTIME31   equ   355d          ;" " " " 256 " " /Ma

eprint  .macro strloc      ;print string at strloc
        local strloc
        push  cx
        lea   dx,strloc
        mov   ah,09h
        int   21h
        pop   cx
        endm

@kbdin macro                ;get kbd char in al

```

```

        db      22h dup (0)      ;save all vectors so we can cleanup

;WhoAmI adapter info structure
ad_info struc
ea      db      6 dup(0)      ;enet addr

```

ver1	db		;major ver
ver2	db		;minor ver
ver3	db	0	;sub ver
ver4	db	0	;type ver
atyp	db	0	;adapter type
istat	db	0	;adapter status
xfrs	db	0	;buffer flags
nxb	db	0	;number of xmit buffers
xb	dw	0	;xmit buffer size
cac	dd	0	;xmit count
xste	dd	0	;xmit errs
xmtto	dd	0	;xmit timeouts
rcvc	dd	0	;rcv count
rcvbc	dd	0	;bcast rcv count
rcve	dd	0	;rcv errs
tc	dd	0	;retry count
fmfd	db	0	;xfer mode flags
wnd	db	0	;wait node flags
extp	dw	0	;extension pointer

id_info ends

:program messages

rlf	db	cr,lf,'\$'	
Wmsg	db	"tst31 load point: \$"	
IPmsg	db	"InitParameters returns: \$"	
IAmsg	db	"InitAdapters returns: \$"	
Vmsg	db	"WhoAmI returns: \$"	
WFmsg	db	"WzRxFilter returns: \$"	
LAmsg	db	"SetLookAhead returns: \$"	
ENmsg	db	"GetRxData error return: \$"	
ZPmsg	db	lf,"Zero length packet",cr,lf,'\$'	
Pmsg	db	"Press any Key to continue",cr,lf,'\$'	
ISmsg	db	"Starting packet receive... any key to end",cr,lf,'\$'	
EMmsg	db	"Stopping receive",cr,lf,'\$'	
CLmsg	db	"\$"	
IRmsg	db	" - \$"	
RMmsg	db	"Select function, r for recv, t for xmit: ",'\$'	
XMmsg	db	"Sending 1 packet",cr,lf,'\$'	
XRmsg	db	"PutTxData returns: \$"	
RDImsg	db	"Average integer: \$"	
RDFmsg	db	" Average fraction: \$"	
Qreq	db	"Transmission of packets has four options:",cr,lf	
	db	" 0. Exit",cr,lf	
	db	" 1. Transmit 78 byte packets with random time data pass.",cr,lf	
	db	" 2. Transmit 142 byte packets with random time data pass.",cr,lf	
	db	" 3. Transmit 270 byte packets with random time data pass.",cr,lf	
	db	"Enter your choise: ",'\$'	:Ma
XMmsg1	db	"Sending 78 bytes packets for 10 seconds sampling w/D"	:Ma
	db	cr,lf,'\$'	:Ma
XMmsg2	db	"Sending 142 bytes packets for 10 seconds sampling w/D"	:Ma
	db	cr,lf,'\$'	:Ma
XMmsg3	db	"Sending 270 bytes packets for 10 seconds sampling w/D"	:Ma
	db	cr,lf,'\$'	:Ma
XMmsg4	db	"Sending long packets for one minite without data pass"	:Ma
	db	cr,lf,'\$'	:Ma

```

; WhoAmI buffer
vbf    ad_info <>           ;WhoAmI buffer

;***** ready packet data *****

:transmit 64 data byte packet
xmtpk  label  byte
desta  db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca db      00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen   db      0,64                ;packet length
pdata   db      00h,00h,00h,00h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```

xplen dw $-xmtpk2 ;packet len
***** ready packet data *****

;transmit 128 data byte packet
xmtpk2 label byte
desta2 db 02h,60h,8ch,01h,02h,03h, ;arbitrary dest addr
srcsa2 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen2 db 0,128 ;packet length
pdata2 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen2 dw $-xmtpk2 ;packet len
***** ready packet data *****

;transmit 256 data byte packet
xmtpk3 label byte
desta3 db 02h,60h,8ch,01h,02h,03h, ;arbitrary dest addr
srcsa3 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen3 db 0,255 ;packet length
pdata3 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h

```

```

        .db    08h,09h,0ah,0bh,0ch,0dh,1eh,01h
        .db    10h,11h,12h,13h,14h,15h,16h,17h
        .db    18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
        .db    20h,21h,22h,23h,24h,25h,26h,27h
        .db    28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
        .db    30h,31h,32h,33h,34h,35h,36h,37h
        .db    38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

plen3 dw      $-xmtpk3           ;packet len

;transmit largest packet, new data area/Ma

xmtpk1 label byte
destal db    02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
:sorcal db    00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plenl dw    0,1500                 ;packet length
pdatal dw    187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
;          dw    Off11h,Off13h

`xplenl dw      $-xmtpk1           ;packet len

hour    db    0
min    db    0
sec    db    0
count   dw    0
:funcnum db    0
:sumrd  dw    0

DATA    ENDS

STACK  SEGMENT STACK
STACK  ENDS

RCODE  SEGMENT WORD PUBLIC
assume cs:code, ds:code

;-----  

; main routine  

;-----  

cstrx2 proc    near

        mov     ax,CODE
        mov     ds,ax
        mov     es,ax

        mov     ax,cs

        mov     segval,ax
        mov     toff,offset CODE:tst31    ;Ma
        mov     toff,offset CODE:tstrx2    ;Ma

        @print TVmsg           ;print prog load addr
        @prx  4,segval
        @print CLmsg
        @prx  4,toff
        @print crlf
        @print PAMsg           ;wait for key .
        @kbddin                   ; ... get it

```

```

; **** WrRxFilter ****
; **** WrRxFilter ****
    mov     rtsav,ax

    @print WFMsg
    @prx   4,retsav
    @print crlf
    mov     ax,retsav
    or    ax,ax
    jz    wf_ok
    mov     errcd,5
    jmp     uninit

wf_ok:

----- ;do xmit or rcv per user input
fnprmt:
    @print FNmsg
    @kbdbin                      ;get input selection
    push    ax
    @print crlf
    pop     ax
    cmp    al,'r'
    je     dorecv      ;Ma
    je     jdorecv      ;Ma
    cmp    al,'t'
    je     doxmt       ;Ma
    jne   fnprmt      ;Ma
    jmp     fnprmt      ;Ma
jdorecv: jmp     dorecv      ;Ma

doxmt:
    @print XMreq      ;Ma
    @kbdbin      ;Ma, get input selection
    push    ax      ;Ma
    @print crlf      ;Ma
    pop     ax      ;Ma
    cmp    al,'1'      ;Ma
    je     doxml      ;Ma, transmit 64 byte packets with data pass
    cmp    al,'2'      ;Ma
    je     jdoxm2      ;Ma, transmit 128 byte packets with data pass
    cmp    al,'3'      ;Ma
    je     jdoxm3      ;Ma, transmit 256 byte packets with data pass
    cmp    al,'4'      ;Ma
    je     jdoxm4      ;Ma, transmit long packets without data pass
    cmp    al,'0'      ;Ma
    je     juninit      ;Ma, end of transmission
    jne   doxmt       ;Ma
    mov     errcd,al      ;Ma
    jmp     uninit      ;Ma

jdoxm2: jmp     doxm2      ;Ma
jdoxm3: jmp     doxm3      ;Ma
jdoxm4: jmp     doxm4      ;Ma
juninit: jmp     uninit      ;Ma

----- ; transmit 64 data byte packet continuously without data pass for 10 seconds
; sampling.

```

```

call    nvecs           ; we have a bunch of vectors for later
        mov     bx,offset CODE:ih      ; take driver init request buffer
        ; ****
        call    InitParameters
        ; ****
        mov     rtsav,ax

        @print IPmsg .
        @prx   4,retsav
        @print crlf
        mov     ax,retsav
        or     ax,ax
        jz     init_ok
        mov     al,1
        jmp     oout

init_ok:
        mov     di,offset CODE:RxProcess
        ; ****
        call    InitAdapters
        ; ****
        mov     rtsav,ax

        @print IAMsg
        @prx   4,retsav
        @print crlf
        mov     ax,retsav
        or     ax,ax
        jz     ia_ok
        mov     errcd,2
        jmp     uninit

ia_ok:
        call    dowho          ;call WhoAmI and list result
        ; SetLookAhead is not required but added for reference
        xor     dl,dl          ;adapter 0
        mov     cx,32          ;LookAhead size
        ; ****
        call    SetLookAhead
        ; ****
        mov     rtsav,ax

        @print LAMsg
        @prx   4,retsav
        @print crlf
        mov     ax,retsav
        or     ax,ax
        jz     la_ok
        mov     errcd,4
        jmp     uninit

la_ok:
        mov     pkcount,0
        xor     dl,dl          ;adapter 0
        ;:::   mov     ax,01h       ;set filter board address
        ;:::   mov     ax,0ch       ;set filter to promis/bcast

```

```

okbydehk          ;key pressed?
or    al,al
jz    rdbir
jmp   wedone
rdbfr:
test  pklock,0ffh ;got a pkt?
jnz   lstpkt
jmp   chkpk
lstpkt:
test  pkerr,0ffffh ;any error
jz    dmpk
@print GEmsg
@prx  4,pkerr
@print crlf
mov   pklock,0
inc   pkcnt
jmp   chkpk
dmpk:
cmp   pklen,0
jnz   pkok
@print ZPmsg
mov   pklock,0
inc   pkcnt
jmp   chkpk
pkok:
cmp   pklen,256
jle   dmokl
mov   pklen,256      ;limit dump to 1st 256 bytes
dmokl:
@dmprt <offset CODE:pkthd>,0,pklen
mov   pklock,0
inc   pkcnt
jmp   chkpk
wedone:
@print REmsg
mov   ax,0           ;a return code
ret
rcvsome endp

```

```

; -----
;     RxProcess
; -----
RxProcess proc    near
    push  bx
    push  cx

    test  cs:pklock,0ffh
    jz    getp
dontget:
    inc   pkcount
    mov   cx,0        ;zero length (just discard)
    jmp   goget
getp:
    ; At this point we could check es:di packet header data
    ; to make some decision on packet disposition

```

```
; lock our buffer and get packet data into it
mov     es:pklock,0fh ;lock buff
mov     cs:pkerr,0

goget:
    mov     ax,CODE
    mov     es,ax
    mov     di,offset CODE:pkthd      ;buffer
    or      dl,40h      ;release buffer
; *****
    call    GetRxData
; *****
    jcxz   nolen
    mov     cs:pkerr,ax
    mov     cs:pklen,cx

:nolen:
    pop    cx
    pop    bx
    ret
txProcess endp
```

```
-----  
ExitRcvInt
```

```
ExitRcvInt proc    near
    iret
ExitRcvInt endp
```

```
-----  
; --- get and print WhoAmI statistics ---
```

```
jowho proc    near
    push   es
    xor    dl,dl      ;adapter 0
; *****
    call    WhoAmI
; *****
    mov    rtsav,ax

    @print WAmsg
    @prx  4,retsav
    @print crlf
    mov    ax,retsav
    or     ax,ax
    jz    wa_ok
    mov    errcd,3
    jmp    uninit

wa_ok:
    mov    si,di
    mov    di,offset CODE:wbf
    push   ds

    push   ds
    push   es
    pop    ds
    pop    es
```

```

        mov      cx,14
        cld
rep movsw          ;copy who buffer
        pop      ds
        pop      es
        call    whodat       ;print the WhoAmI data
        @print PAmsg
        mov      ah,8
        int     21h          ;wait for key
        ret
dowho endp

;----- print WhoAmI data -----
whodat PROC near
@print W00msg
;;;;   @dmprt <offset CODE:wbf>,0,48
        @print W01msg
        mov      cx,6
        mov      bx,0
prtea:
        push   bx
        @prx  2,<word ptr [bx+offset CODE:wbf.ea-1]>
        pop    bx
        inc    bx
        loop   prtea
        @print crlf
        @print W02msg
        @prx  2,<word ptr wbf.ver1-1>
        @print crlf
        @print W03msg
        @prx  2,<word ptr wbf.ver2-1>
        @print crlf
        @print W04msg
        @prx  2,<word ptr wbf.ver3-1>
        @print crlf
        @print W05msg
        @prx  2,<word ptr wbf.ver4-1>
        @print crlf
        @print W06msg
        @prx  2,<word ptr wbf.atyp-1>
        @print crlf
        @print W07msg
        @prx  2,<word ptr wbf.astat-1>
        @print crlf
        @print W08msg

```

```
@prx    2,<word ptr wbf.bfrs-1>
@print  crlf

@print  W09msg
@prx    2,<word ptr wbf.nxb-1>
@print  crlf

@print  W10msg
@prx    4,<word ptr wbf.sxb>
@print  crlf

@print  W11msg
@prx    4,<word ptr wbf.xmtc+2>
@prx    4,<word ptr wbf.xmtc>
@print  crlf

@print  W12msg
@prx    4,<word ptr wbf.xmte+2>
@prx    4,<word ptr wbf.xmte>
@print  crlf

@print  W13msg
@prx    4,<word ptr wbf.xmtto+2>
@prx    4,<word ptr wbf.xmtto>
@print  crlf

@print  W14msg
@prx    4,<word ptr wbf.rcvc+2>
@prx    4,<word ptr wbf.rcvc>
@print  crlf

@print  W15msg
@prx    4,<word ptr wbf.recvbc+2>
@prx    4,<word ptr wbf.recvbc>
@print  crlf

@print  W16msg
@prx    4,<word ptr wbf.rcvbc+2>
@prx    4,<word ptr wbf.rcvbc>
@print  crlf

@print  W17msg
@prx    4,<word ptr wbf.rtc+2>
@prx    4,<word ptr wbf.rtc>
@print  crlf

@print  W18msg
@prx    2,<word ptr wbf.xfmd-1>
@print  crlf

@print  W19msg
@prx    2,<word ptr wbf.wtmd-1>
@print  crlf

@print  W20msg
@prx    4,<word ptr wbf.extp>
@print  crlf

ret
whodat endp
```

```
-----  
savvecs proc near  
    push ds  
    push es  
    push si  
    push di  
    push cx  
  
    mov ax,ds  
    mov es,ax  
    xor ax,ax  
    mov ds,ax  
    mov cx,22h*2      ;vectors 0 - 21h, 2 wds per  
    mov di,offset CODE:vectsv  
    xor si,si  
    cld  
    cli  
rep movsw           ;save 'em all  
sti  
  
    pop cx  
    pop di  
    pop si  
    pop es  
    pop ds  
ret  
savvecs endp
```

```
-----  
fixvecs proc near  
    push es  
    push si  
    push di  
    push cx  
  
    xor ax,ax  
    mov es,ax  
    mov cx,22h*2      ;vectors 0 - 21h, 2 wds per  
    mov si,offset CODE:vectsv  
    xor di,di  
    cld  
    cli  
rep movsw           ;restore 'em all  
sti  
  
    pop cx  
    pop di  
    pop si  
    pop es  
ret  
fixvecs endp
```

```
-----  
: dmprt - produces dump listing, calling parameters are pushed on stack  
: (converted from a C routine)  
: INPUTS:  
: [bp+4] = data address  
: [bp+6] = starting address for line headers  
: [bp+8] = length of data to print
```

; OUTPUT:
Dump listing to std::out device

dmprt proc near

 push bp
 mov bp,sp
 mov bx,bp
 sub bx,0ch ;local vars
 mov sp,bx
 push si
 mov ax,[bp+8] ;len

d005c: sub dx,dx
 mov cx,10h

10061: div cx
 mov [bp-4],ax ;lines

10063: mov [bp-6],dx ;rem

d0066: mov word ptr [bp-8],0 ;i

1006b: mov word ptr [bp-0ah],0 ;line

10070: jmp d0158

d0073:

 push dx
 mov dl,cr ;000d
 mov ah,2
 int 21h
 mov dl,lf ;000A
 mov ah,2
 int 21h
 mov dl,' '
 mov ah,2
 int 21h
 mov dl,' '
 mov ah,2
 int 21h
 pop dx

 mov ax,4
 push ax
 mov ax,[bp+6] ;adr
 add ax,[bp-8] ;i
 push ax
 call prx
 add sp,4 ;0004
 push dx
 mov dl,' '
 mov ah,2
 int 21h
 mov dl,' '
 mov ah,2
 int 21h
 pop dx

 mov word ptr [bp-0ch],0 ;j

0000: movl 0x10, [bp+0ch].
inx
pushl bx
movl bl, ''
movl ah, 2
int 21h
popl dx

d00d5: movl ax, 2 :0002
pushl ax
movl bx,[bp-8] :i
movl si,[bp+4] ;buf
movl ah,[bx+si] ;buf[i]
pushl ax
call prx
addl sp, 4 :0004
inc word ptr [bp-8] ;i
inc word ptr [bp-0ch] ;j

d00f0: cmpl word ptr [bp-0ch], 10h ;j
jb d00c5

pushl dx
movl dl, ''
movl ah, 2
int 21h
movl dl, ''
movl ah, 2
int 21h
popl dx

subl word ptr [bp-8], 10h ;i,0010
movl word ptr [bp-0ch], 0 ;j

;do ascii
d0113: movl bx,[bp-8] ;i
movl si,[bp+4] ;buf
pushl dx
movl dl,[bx+si] ;buf[i]
cmp dl, ''
jb d013f
cmp dl, 7fh
jb d0142

d013f: movl dl, '.' :002e

d0142:
movl ah, 2
int 21h
popl dx

inc word ptr [bp-8] ;i
inc word ptr [bp-0ch] ;j
cmp word ptr [bp-0ch], 10h ;0010
jb d0113
inc word ptr [bp-0ah] ;line

```

        db      ;0000
        cmp    dx, 10h-1      ;0000
        jnz    10h-1, dx      ;0000
        jnp    d0073

d0163: cmp    word ptr [bp-6],0      ;res
        jnz    d016c
        jnp    d0272

d016c:
        push   dx
        mov    dl, cx          ;000d
        mov    ah, 2
        int    21h
        mov    dl, lf          ;000a
        mov    ah, 2
        int    21h
        mov    dl, ' '
        mov    ah, 2
        int    21h
        mov    dl, ' '
        mov    ah, 2
        int    21h
        pop    dx

        mov    ax, 4            ;0008
        push   ax
        mov    ax, [bp+6]        ;adr
        add    ax, [bp-8]        ;i
        push   ax
        call   prx
        add    sp, 4            ;0004
        push   dx
        mov    dl, ' '
        mov    ah, 2
        int    21h
        mov    dl, ' '
        mov    ah, 2
        int    21h
        pop    dx

        mov    word ptr [bp-0ch],0      ;j
        jmp    short d01c3

d0198: test   byte ptr [bp-0ch],3      ;j
        jnz    d01a8
        push   dx
        mov    dl, ' '
        mov    ah, 2
        int    21h
        pop    dx

d01a8: mov    ax, 2            ;0002
        push   ax
        mov    bx, [bp-8]        ;i
        mov    si, [bp+4]        ;buf

```

```

        ;i
        mov    ax,[bp+4]      ;rem
        push   ah
        call   prx
        add    sp,4           ;0004
        inc    word ptr [bp-8] ;i
        inc    word ptr [bp-0ch] ;j

d01c3:  mov    ax,[bp-6]      ;rem
        cmp    [bp-0ch],ax     ;j
        jb    d0198
        jnp    short  d01f4

d01cd:  test   byte ptr [bp-0ch],3  ;j
        jnz   d01dd
        push   dx
        mov    dl,' '
        mov    ah,2
        int   21h
        pop   dx

d01dd:
        push   dx
        mov    dl,'.'
        mov    ah,2
        int   21h
        mov    dl,'.'
        mov    ah,2
        int   21h
        pop   dx

        inc    word ptr [bp-0ch] ;j

d01f4:  cmp    word ptr [bp-0ch],10h  ;0010
        jb    d01cd
        push   dx
        mov    dl,' '
        mov    ah,2
        int   21h
        mov    dl,' '
        mov    ah,2
        int   21h
        pop   dx

        mov    ax,[bp-6]      ;rem
        sub    [bp-8],ax     ;i
        mov    word ptr [bp-0ch],0  ;j

        ;do ascii
d0219:  mov    ax,[bp-6]      ;rem
        cmp    [bp-0ch],ax     ;j
        jnb   d026c
        mov    bx,[bp-8]      ;i
        mov    si,[bp+4]      ;buf
        push   dx
        mov    dl,[bx+si]     ;buf[i]
        cmp    dl,' '
        jb    d024d
        cmp    dl,7fh

```

1024d: mov dl,'.' ;002e

40250: mov ah,2
int 21h
pop dx

inc word ptr [bp-8] ;i
inc word ptr [bp-0ch] ;j
jmp short d0219

d025f:
push dx
mov dl,'.'
mov ah,2
int 21h
pop dx

inc word ptr [bp-0ch] ;j

d026c: cmp jb d025f
word ptr [bp-0ch],10h ;0010

i0272:
push dx
mov dl,cr ;000d
mov ah,2
int 21h
mov dl,lf ;000a
mov ah,2
int 21h
pop dx

pop si
mov sp,bp
pop bp
ret
dmprt endp

; prx - routine to print a hex value from binary data up to word length
; INPUTS:
; [bp+4] = binary data to convert
; [bp+6] = number of bytes to print (1 to 4)

prx proc near

push bp
mov bp,sp
mov bx,bp
sub bx,4 ;local space
mov sp,bx

push si
push dx
push cx

```

prx:    proc
        mov     bx,ss          ;make temp buf accessible
        mov     ds,ax
        lea     bx,[bp-4]       ;temp buffer address
        mov     dx,[bp+4]       ;data to cvrt
        call   wtoa
        mov     cx,[bp+6]       ;char count to print
        xor     si,si

prx1:   mov     dl,[bp+si-4]  ;get a byte
        mov     ah,2
        int    21h              ;print it
        inc     si
        loop   prx1

        pop    ds
        pop    cx
        pop    dx
        pop    si
        mov    sp,bp
        pop    bp
        ret
prx    endp

```

CONVERT WORD TO ASCII HEX

```

Calling sequence:
        mov    dx,word      ;word to convert
        mov    bx,offset out ;where to put output
        call   wtoa

ds:bx needs 4 bytes for result

```

```

wtoa  proc    near
        push   ax
        push   bx
        push   cx
        push   dx
        push   si
        mov    si,4           ;digits per word
wtoa01:
        mov    al,dl          ;get a digit
        mov    cl,4
        shr    dx,cl          ;strip the digit
        and   al,0fh          ;keep low nibble
        add    al,090h
        daa
        adc    al,040h
        daa
        dec    si              ;count the digit
        mov    [bx+si],al      ;store the digit
        jnz   wtoa01
        pop    si
        pop    dx
        pop    cx
        pop    bx
        pop    ax
        ret

```

```
    AT&T      endp  
RCODE     ENDS  
END tstrx2 ;Ma
```

```

; tsttx4.asm - This program sends packets with random time dela,, data passes
; to the adapter buffer at each packet transfer time.
; It tests the possibilities of overwrite the packet data stayed
; in the adapter buffer which is delayed to be transferred due to
; busy channel, collision or abortion.

; ** NOTE: ** To allow this program to end cleanly
; added savvecs and fixvecs routines to preserve vectors that
; could possibly be changed.
; This allows 3L interrupt hooks to be undone so 3L can be used
; in an executable program rather than just a permanent driver.

include    ehwie6.h

define 3L functions
extrn InitParameters:near
extrn InitAdapters:near
extrn WhoAmI:near
extrn ResetAdapter:near
extrn RdRxFilter:near
extrn WrRxFilter:near
extrn GetRxData:near
extrn SetLookAhead:near
extrn PutTxData:near

extrn SetTime:near
extrn Ticks:word

extrn Srand:near
extrn Rand:near
extrn SrandT:near
extrn RandT:near
extrn Waiting:near
extrn getpknum:near
extrn isxmitok:near
extrn stopxmit:near
extrn getisrtsr:near

extrn stop_count :word
extrn ga_cmd_reg :byte
extrn myeaddr   :byte
extrn _nxmit    :dword
extrn _ntxtmo   :dword
extrn _ncol     :dword
extrn _nmxcol   :dword
extrn _nrecv    :dword
extrn _nbadpk   :dword
extrn _novflo   :dword
extrn _ntxbad   :dword
extrn _nrunts   :dword
extrn _nbrds   :dword
extrn _ncolide  :dword
extrn mtloff    :dword ;Ma
extrn mtloff    :dword ;Ma

public RxProcess
public ExitRcvInt

; so these'll be in map for debugging
public argstr, crlf, retsav, pkthd, wbf, xmtpk, fnprmt

```

```

public  xxitl, revsome, doswho, rawvec, fixvec, dmprt, !prx, uter

i      equ    0ah
cr     equ    0dh
minsec equ    60d

IUMXMIT equ    10d      ;total packets transmitted /Ma
WAITIME equ    16d      ;unit in usec. /Ma
RANDRANGE equ   11d      ;upper limit of random number /Ma
MODNUM equ    10d      ;modular number with count /Ma
FTIME10 equ    1d       ;base time of random time delay /Ma
STOPWAIT equ    0d       ;1=stop wait, 0=stop no wait /Ma

!print macro  strloc      ;print string at strloc
local   strloc
push    cx
lea     dx,strloc
mov    ah,09h
int    21h
pop    cx
endm

!kbddin macro  ah,8        ;get kbd char in al
mov    int
endm  21h      ;wait for key

@kbdchck macro  ah,0bh     ;check for kbd char
mov    int
endm  21h      ;returns al: 0-nokey, ff-keyhit

!prx   macro  len, dat .  ;print hex data in word dat, len = 1 to 4
                           ;don't put data in ax
mcv    ax,len
push   ax
mov    ax,dat
push   ax
call   prx
add    sp,4
endm

!dmprt macro  buf,adr,len  ;hex dump a data area
mov    ax,len
push   ax
mov    ax,adr
push   ax
mov    ax,buf
push   ax
call   dmprt
add    sp,6
endm

CODE   GROUP  DATA, RCODE, STACK
DATA   SEGMENT WORD PUBLIC

;DOS driver init request header format
ini_hd struc
db      23      ;hdr len

```

```

        db      ;init cmd
        db      ?
        db      8 dup (0)
        db      0      ;num units (not used)
        dend dd      0      ;code end set here
        rgo   dw      0      ;arg offset
        args  dw      0      ;arg segment
        db      0
        db      0
    ni_hd ends

----- adapter parameter setup string -----
this would come from 'device=' on real driver init
argstr db      "bs.sys /A:300 /D:1 /I:3",lf

----- fake driver init request header for InitParameter input
h      ini_hd <.....,offset CODE:argstr,seg CODE,>

`ectsv dd      22h dup (0)      ;save all vectors so we can cleanup

;WhoAMI adapter info structure
ad_info struc
    a      db      6 dup(0)      ;enet addr
    .er1   db      0      ;major ver
    ver2  db      0      ;minor ver
    er3   db      0      ;sub ver
    er4   db      0      ;type ver
    atyp  db      0      ;adapter type
    .stat  db      0      ;adapter status
    frs   db      0      ;buffer flags
    nxb   db      0      ;number of xmit buffers
    sxb   dw      0      ;xmit buffer size
    mtc   dd      0      ;xmit count.
    ..mte  dd      0      ;xmit errs
    xmtto dd      0      ;xmit timeouts
    cvc   dd      0      ;rcv count
    cvbc  dd      0      ;bcast rcv count
    rcve  dd      0      ;rcv errs
    `tc   dd      0      ;retry count
    fmd   db      0      ;xfer mode flags
    wtdm  db      0      ;wait mode flags
    extp  dw      0      ;extension pointer
    mtcol dw      0      ;xmit collision
d_info ends                                /Ma

program messages.
`rlf  db      cr,lf,'$'
`Vmsg db      "tst31 load point: $"
`IPmsg db      "InitParameters returns: $"
`Amsg db      "InitAdapters returns: $"
`JAmmsg db     "WhoAMI returns: $"
`WFmsg db     "WrRxFilter returns: $"
`Amsg db     "SetLookAhead returns: $"
`Emsg db     "GetRxData error return: $"
`ZPmsg db     lf,"Zero length packet",cr,lf,'$'
`Amsg db     "Press any key to continue",cr,lf,'$'
`Smsg db     "Starting packet receive... any key to end",cr,lf,'$'
`Emsg db     "Stopping receive",cr,lf,'$'
`CLmsg db     ":$"
`Fmsg db     "- $"
```

```

;Low I db      "Select function, i for rx, v for >, .: ",'$'
XMsg  db      "Sending I packet",cr,l:,'$'
XMsg  db      "PutTxData returns: $" ;Ma

ISRmsg: db      "NICISR value is: $" ;Ma
CSRmsg db      "NICTSR value is: $" ;Ma

RPmsg: db      "Total stop transmission number: ",'$' ;Ma
CMsg  db      "Total collision number      : ",'$' ;Ma
STmsg  db      "Returned TSR decision value : ",'$' ;Ma
GMsg  db      "GA command register value   : ",'$' ;Ma

XMreq db      "Transmision of packets has four options:",cr,lf
           db      " 0. Exit",cr,lf
           db      " 1. Generate 78 byte packets randomly w/retry to replace.",cr
           db      " 2. Generate 142 byte packets randomly w/retry to replace.",cr
           db      " 3. Generate 270 byte packets randomly w/retry to replace.",cr
           cr,lf
           db      "Enter your choice: ",'$' ;Ma

XMmsg1 db      "Sending 78 bytes packets randomly w/packet replacing." ;Ma
         db      cr,lf,'$' ;Ma
XMmsg2 db      "Sending 142 bytes packets randomly w/packet replacing." ;Ma
         db      cr,lf,'$' ;Ma
XMmsg3 db      "Sending 270 bytes packets randomly w/packet replacing." ;Ma
         db      cr,lf,'$' ;Ma

W00msg db      "WhoAmI DATA ~",cr,lf,'$'

W01msg db      "    enet addr          : $" ;Ma
W02msg db      "    major ver          : $" ;Ma
W03msg db      "    minor ver          : $" ;Ma
W04msg db      "    sub ver            : $" ;Ma
W05msg db      "    type ver            : $" ;Ma
W06msg db      "    adapter type        : $" ;Ma
W07msg db      "    adapter status       : $" ;Ma
W08msg db      "    buffer flags         : $" ;Ma
W09msg db      "    number of xmit buffers : $" ;Ma
W10msg db      "    xmit buffer size     : $" ;Ma
W11msg db      "    xmit count           : $" ;Ma
W12msg db      "    xmit errs             : $" ;Ma
W13msg db      "    xmit timeouts         : $" ;Ma
W14msg db      "    rcv count            : $" ;Ma
W15msg db      "    bcast rcv count      : $" ;Ma
W16msg db      "    rcv errs              : $" ;Ma
W17msg db      "    retry count           : $" ;Ma
W18msg db      "    xfer mode flags       : $" ;Ma
W19msg db      "    wait mode flags        : $" ;Ma
W20msg db      "    extension pointer      : $" ;Ma
W21msg db      "    xmit collision count   : $" ;Ma

; misc parameters
retsav dw      ?
segval dw      ?
toff  dw      ?
errcd db      0

pklock db      0
pklen  dw      0
pkerr  dw      0

```

```

okent dw ?
okcount dw 0

savax dw ?

receive buffer
pkthd db 32 dup(0) ;packet header portion for SetLookAhead
pktdata db 1500 dup(0) ; remainder of pkt buffer

WhoAmI buffer
wbf ad_info <> ;WhoAmI buffer

***** ready packet data *****

;transmit 64 data byte packet
xmtpk label byte
desta db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen db 0,64 ;packet length
pdata db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen dw $-xmtpk ;packet len

***** ready packet data *****

;transmit 128 data byte packet
xmtpk2 label byte
desta2 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca2 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen2 db 0,128 ;packet length
pdata2 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen2 dw $-xmtpk2 ;packet len

***** ready packet data *****

;transmit 256 data byte packet
xmtpk3 label byte

```

```

dest3 db 0h,0h,8ch,01h,02h,03h ;arbitrary dest addr
src3 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
len3 db 0,255 ;packet length
pdata3 db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
plen3 dw $-xmtpk3 ;packet len

:transmit largest packet, new data area/Ma

:xmtpk1 label byte
:destal db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
:sorcal db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
:plenl dw 0,1500 ;packet length
:pdatal dw 187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
dw off11h,off13h

:xplenl dw $-xmtpk1 ;packet len

our db 0 ;Ma
in db 0 ;Ma
sec db 0 ;Ma
ount dw 0 ;Ma
ount1 dw 0 ;Ma, counts actual packet number
funcnum db 0 ;Ma
sumrd dw 0 ;Ma, summation of rand numbers for packet len.
umrdrd dw 0 ;Ma, " " " " time.
pnum db 0 ;Ma, packet number 1=78, 2=142, 3=270 bytes
pendflag db 0 ;Ma, 2 - no pending data, 0 - pending data

```

```

DATA    ENDS

STACK   SEGMENT STACK
STACK   ENDS

CODE    SEGMENT WORD PUBLIC
assume  cs:code, ds:code

;-----+
; main routine
;-----+
:strx4 proc near

    mov     ax,CODE
    mov     ds,ax
    mov     es,ax

    mov     ax,cs

    mov     segval,ax
    mov     toff,offset CODE:tst31      ;Ma
    mov     toff,offset CODE:tstrx4      ;Ma

    @print TVmsg           ;print prog load addr
    @prx  4,segval
    @print CLmsg
    @prx  4,toff
    @print crlf
    @print PAmsg           ;wait for key
    @kbdbin
    ; ... get it

    call    savvecs          ;save a bunch of vectors for later

    mov     bx,offset CODE:ih      ;fake driver init request buffer
    ; *****
    call    InitParameters
    ; *****
    mov     retsav,ax

    @print IPmsg
    @prx  4,retsav
    @print crlf
    mov     ax,retsav
    or     ax,ax
    jz     init_ok
    mov     al,1
    jmp     oout

.init_ok:
    mov     di,offset CODE:RxProcess
    ; *****
    call    InitAdapters
    ; *****
    mov     retsav,ax

    @print IAmsg
    @prx  4,retsav
    @print crlf
    mov     ax,retsav

```

```

        or      ax,ax
        jz      la_ok
        mov     errcd,2
        jmp     uninit

ia_ok:
        call    dowho          ;call WhoAmI and list result

        ; SetLookAhead is not required but added for reference
        xor     dl,dl          ;adapter 0
        mov     cx,32          ;LookAhead size
        ; *****
        call    SetLookAhead
        ; *****
        mov     rtsav,ax

        @print LAmsg
        @prx   4,retsav
        @print crlf
        mov     ax,retsav
        or      ax,ax
        jz      la_ok
        mov     errcd,4
        jmp     uninit

la_ok:
        mov     pkcount,0
        xor     dl,dl          ;adapter 0
        ;;
        mov     ax,01h          ;set filter board address
        mov     ax,0ch          ;set filter to promis/bcast
        ; *****
        call    WrRxFilter
        ; *****
        mov     rtsav,ax

        @print WFmsg
        @prx   4,retsav
        @print crlf
        mov     ax,retsav
        or      ax,ax
        jz      wf_ok
        mov     errcd,5
        jmp     uninit

vf_ok:
        ;-----

;do xmit or rcv per user input
fnprmt:
        @print FNmsg
        @kbdbin           ;get input selection
        push   ax
        @print crlf
        pop    ax
        cmp    al,'r'
        je     jdorecv      ;Ma
        cmp    al,'t'
        je     doxmt        ;Ma
        jmp    fnprmt       ;Ma

```



```

;main:
        dbfprint    Xmsg1      ;Ma
        mov         function,1d   ;Ma
        mov         count,1d      ;Ma, start count
        mov         count1,1d     ;Ma, start count1
        mov         cx,NUMXMIT

:jrepX1:
        push        cx          ;Ma

        mov         ax,count      ;Ma
        mov         byte ptr pdata[13],ah  ;Ma, mark packet sequential number h
        mov         byte ptr pdata[14],al  ;Ma, & low bytes
        mov         ax,count1     ;Ma
        mov         byte ptr pdata[15],ah  ;Ma, mark actual packet number on high
        mov         byte ptr pdata[16],al  ;Ma, & low bytes

        call        Xmit1       ;Ma, transmit one "canned" packet

;Xmitwait:
        mov         dx,0d        ;Ma
        mov         ax,count      ;Ma
        mov         bx,MODNUM      ;Ma
        div         bx          ;Ma
        mov         ax,dx        ;Ma, pass seed number to SrandT
        mov         bx,RANDRANGE  ;Ma, pass upper random limit to SrandT
        call        SrandT      ;Ma, set random seed and upper limit numbers
        call        RandT       ;Ma, get random number
        add         sumrndt,ax   ;Ma
        mov         dx,PTIME10   ;Ma, load interframe time
        mul         dy          ;Ma, get total delay time in microseconds
        call        Waiting     ;Ma, delay

        xor         ax,ax        ;Ma, reset ax

        mov         si,WORD PTR mtoff ;Ma, load ieparams addr.

        mov         dx,IEBASE[si]  ;Ma
        add         dx,NICNCR    ;Ma, get NICNCR address
        in          al,dx        ;Ma, read collision number
        add         word ptr _ncolide,ax ;Ma
        adc         word ptr _ncolide+2,0 ;Ma

        call        isxmitok    ;Ma, check transmit status
        cmp         al,1d        ;Ma, returned transmit status value - true
        jz          incount1    ;Ma, transmission complete
        mov         ax,STOPWAIT  ;Ma, set up wait/no wait flag
        call        stopxmit    ;Ma, stop NIC to transmit
        jmp         short incount1 ;Ma

;incount1:
        add         word ptr _nxmit,1  ;Ma, bump counter
        adc         word ptr _nxmit+2,0 ;Ma
        inc         count1       ;Ma, increment of actual pkt #
        inc         count        ;Ma, increment of total pkt #
        mov         pendflag,0d    ;Ma, next data - pending
        jmp         short pass1

;jrepX1:
        jmp         short repX1

```

```

        inc    count      ;Ma, increment of total pkt #
        mov    pendflag,2d   ;Ma, next d ta - no pending

pass1:
        pop    cx
        dec    cx
        jnz    jrepX1

        call   dowho      ;Ma, list WhoAmI result
        @print RPmsg
        @prx  4,stop_count
        @print crlf
        @print COmsg
        mov    bx,word ptr _ncolide+2
        @prx  4,bx
        @print crlf
        @print GAmsg
        mov    bl,ga_cmd_reg
        @prx  4,bx
        @print crlf
        @print PAmsg
        mov    ah,8
        int    21h         ;wait for key

        jmp    doxmt      ;Ma,

```

```

;-----  

; transmit 128 data byte packets w/packet replace.  

;-----  


```

```

dox2:
        @print XMmsg2      ;Ma
        mov    funcnum,2d   ;Ma
        mov    count,1d      ;Ma, start count
        mov    count1,1d     ;Ma, start count1
        mov    cx,NUMXMIT

```

```

repX2:
        push   cx          ;Ma

        mov    ax,count      ;Ma
        mov    byte ptr pdata2[13],ah   ;Ma, mark packet sequential number h
        mov    byte ptr pdata2[14],al   ;Ma, & low bytes
        mov    ax,count1      ;Ma
        mov    byte ptr pdata2[15],ah   ;Ma, mark actual packet number high
        mov    byte ptr pdata2[16],al   ;Ma & low bytes

        call   Xmit1       ;Ma, transmit one "canned" packet

```

```

:xmitwait:
        mov    dx,0d      ;Ma
        mov    ax,count      ;Ma
        mov    bx,MODUNUM    ;Ma
        div    bx          ;Ma
        mov    ax,dx      ;Ma, pass seed number to SrandT
        mov    bx,RANDRANGE ;Ma, pass upper random limit to SrandT
        call   SrandT      ;Ma, set random seed and upper limit numbers
        call   RandT       ;Ma, get random number
        add    sumrdt,ax
        mov    dx,FTIME10
        mul    dx          ;Ma, load interframe time
        ;Ma, get total delay time in microseconds

```

```

    .ifl    waiting      ;Ma, dev i,
    xor    ax,dx          ; Ma, reset dx
    mov    si,WORD PTR mtoff   ; load ieparams addr.
    mov    dx,IEBASE[si]     ; Ma
    add    dx,NICNCR       ; Ma, get NICNCR address
    in     al,dx           ; Ma, read collision number
    add    word ptr _ncolide,ax ; Ma
    adc    word ptr _ncolide+2,0 ; Ma
    call   isxmitok        ;Ma, check transmit status
    cmp    ax,1d            ;Ma, returned transmit status value - true
    jz    incount21        ;Ma, transmission complete
    mov    ax,STOPWAIT      ;Ma, set up wait/no wait flag
    call   stopxmit         ;Ma, stop NIC to transmit
    jmp    short incount2  ;Ma

incount21:
    add    word ptr _nxmit,1    ;Ma, bump counter
    adc    word ptr _nxmit+2,0  ;Ma
    inc    count1           ;Ma, increment of actual pkt #
    inc    count             ;Ma, increment of total pkt #
    jmp    short pass2      ;Ma

incount2:
    inc    count             ;Ma, increment of total pkt #

pass2:
    pop   cx                ;Ma
    dec   cx                ;Ma
    jnz   jrepX2            ;Ma
    call  dowho             ;Ma, list WhoAmI result
    @print RPmsg            ;
    @prx  4,stop_count      ;
    @print crlf              ;
    @print COMSG             ;
    mov   bx,word ptr _ncolide+2
    @prx  4,bx               ;
    @print crlf              ;
    jmp   doxmt             ;Ma

jrepX2: jmp   repX2

; -----
; transmit 256 data byte packet w/packet replacing.
; -----
doxm3:
    @print XMmsg3           ;Ma
    mov   funcnum,3d          ;Ma
    mov   count,1d             ;Ma, start count
    mov   count1,1d            ;Ma, start count1
    mov   cx,NUMXMIT          

repX3:
    push  cx                ;Ma
    mov   ax,count             ;Ma
    mov   byte ptr pdata3[13],ah ;Ma, mark packet sequential number h
    mov   byte ptr pdata3[14],al ;Ma, & low bytes

```

```

    mov     ix,perm1          ;M:
    mov     byte ptr pdata3[15],ah   ;Ma, mark actual packet number on high
    mov     byte ptr pdata3[16],al   ;Ma, & low bytes

    call    Xmit1             ;Ma, transmit one "canned" packet

.xmitwait:
    mov     dx,0d              ;Ma
    mov     ax,count            ;Ma
    mov     bx,MODUNUM          ;Ma
    div    bx                  ;Ma
    mov     ax,dx               ;Ma, pass seed number to SrandT
    mov     bx,RANDRANGE        ;Ma, pass upper random limit to SrandT
    call    SrandT             ;Ma, set random seed and upper limit numbers
    call    RandT              ;Ma, get random number
    add    sumrdt,ax           ;Ma, load interframe time
    mov     dx,FTIME10          ;Ma, get total delay time in microseconds
    mul    dx                  ;Ma, delay
    call    Waiting            ;Ma, delay

    xor    ax,ax               ; Ma, reset ax

    mov     si,WORD PTR mtOff      ; load ieparams addr.

    mov     dx,IEBASE[si]         ; Ma
    add    dx,NICNCR            ; Ma, get NICNCR address
    in     al,dx                ; Ma, read collision number
    add    word ptr _ncolide,ax  ; Ma
    adc    word ptr _ncolide+2,0 ; Ma

    call    isxmitok            ;Ma, check transmit status
    cmp    ax,1d                ;Ma, returned transmit status value - 'true'
    jz     incount31            ;Ma, transmission complete
    mov    ax,STOPWAIT          ;Ma, set up wait/no wait flag
    call    stopxmit            ;Ma, stop NIC to transmit
    jmp    short incount3       ;Ma

incount31:
    add    word ptr _nxmit,1      ;Ma, bump counter
    adc    word ptr _nxmit+2,0    ;Ma
    inc    count1               ;Ma, increment of actual pkt #
    inc    count                 ;Ma, increment of total pkt #
    jmp    short pass3          ;Ma

.ncount3:
    inc    count                ;Ma, increment of total pkt #

pass3:
    pop    cx
    dec    cx
    jnz    jrepX3
    call   dowho               ;Ma, list WhoAmI result
    @print RPmsg
    @prx  4,stop_count
    @print crlf
    @print COMsg
    mov    bx,word ptr _ncolide+2
    @prx  4,bx
    @print crlf
    jmp    doxmt               ;Ma

```

```

jrecvX3: jrcv      rpxx3
;*****receive packets*****
; receive packets
;*****receive packets*****

dorecv:
    call     rcvsome      ;recieve packets for till key hit
    mov      errcd,al

uninit:
    ; *****
    call     ResetAdapter
    ; *****
    call     fixvecs
    mov      al,errcd

cout:   mov      ah,4ch
        int      21h

tstrx4 endp                      ;Ma

; -----
xmit1 proc  near
; -----
; transmit one "canned" packet

    ;setup for PutTxData
    cmp     funcnum,3d      ;Ma
    je      set3            ;Ma
    cmp     funcnum,2d      ;Ma
    je      set2            ;Ma

set1:
    ;put our eaddr in xmit pkt
    mov     ax,word ptr wbf.ea
    mov     word ptr sorca,ax
    mov     ax,word ptr wbf.ea+2
    mov     word ptr sorca+2,ax
    mov     ax,word ptr wbf.ea+4
    mov     word ptr sorca+4,ax

    mov     ax,STOPWAIT
    or      al,pendflag
    test   al,3d            ;test pending flag and wait status
    jz     pending           ;pending if STOPWAIT=0 and pendflag=0
    mov     dx,70h            ;req id and no wait, with data pass, no xmit
    ;count
    jmp     short nopenning;

pending:
    mov     dx,30h            ;req id and no wait, with data pass/pending
    ;data, no xmit count

nopenning:
    mov     si,offset CODE:xmtpk ;xmt pkt buffer
    mov     bx,xplen          ;set lengths
    mov     cx,bx
    jmp     short setnoTx     ;Ma

set2:
    ;put our eaddr in xmit pkt

```

```

    mov     dx,word ptr wbf.ea
    mov     word ptr sorca2,ax
    mov     ax,word ptr wbf.ea+2
    mov     word ptr sorca2+2,ax
    mov     ax,word ptr wbf.ea+4
    mov     word ptr sorca2+4,ax

    mov     dx,70h          ;Ma, req id no wait with data pass, no xmit
                           ;count
    mov     si,offset CODE:xmtpk2 ;xmt pkt buffer
    mov     bx,xplen2        ;set lengths
    mov     cx,bx
    jmp     short setnoTx   ;Ma

set3:
    ;put our eaddr in xmit pkt
    mov     ax,word ptr wbf.ea
    mov     word ptr sorca3,ax
    mov     ax,word ptr wbf.ea+2
    mov     word ptr sorca3+2,ax
    mov     ax,word ptr wbf.ea+4
    mov     word ptr sorca3+4,ax

    mov     dx,70h          ;Ma, req id no wait with data pass, no xmit
                           ;count
    mov     si,offset CODE:xmtpk3 ;xmt pkt buffer
    mov     bx,xplen3        ;set lengths
    mov     cx,bx

setnoTx: mov     di,0ffffh      ;no TxProcess

    ; *****
    call     PutTxData
    ; *****
    mov     rtsav,ax

;     @print  XRmsg           ;Ma
;     @prx   4,retsav         ;Ma
;     @print  crlf            ;Ma
    mov     ax,retsav
    ret

xmit1  endp

; -----
rcvsome proc  near
; -----
; following code to dump received packets for a fixed time
    @print  RSmsg

chkpk:  @kbcdchk          ;key pressed?
        or     al,al
        jz     rdbfr
        jmp    wedone

rdbfr:  test   pklock,0ffh    ;got a pkt?
        jnz    lstpkt
        jmp    chkpk

lstpkt: test   pkerr,0ffffh   ;any error
        A-60

```

```

; *****
jcxz    nolen
mov     cs:pkerr,ax
mov     cs:pklen,cx

olen:
pop     cx
pop     bx
ret
.xProcess endp

-----
ExitRcvInt
-----
ExitRcvInt proc    near
    iret
ExitRcvInt endp

; --- get and print WhoAmI statistics ---
dowho   proc    near
    push    es
    xor    dl,dl           ;adapter 0
; *****
    call    WhoAmI
; *****
    mov     rtsav,ax
    @print WAmmsg
    @prx   4,retsav
    @print crlf
    mov     ax,retsav
    or     ax,ax
    jz     wa_ok
    mov     errcd,3
    jmp     uninit

wa_ok:
    mov     si,di
    mov     di,offset CODE:wbf
    push   ds

    push   ds
    push   es
    pcp   ds
    pop    es
    mov    cx,24
    cld
    rep    movsw            ;copy who buffer
    pop    ds
    pop    es

    call   whodat          ;print the WhoAmI data
;    @print PAmsg

```

```

;      mov     ah,3
;      int     21h           ;wait for key

dowho  ret
endp

----- print WhoAmI data -----
whodat PROC  near
@print W00msg
:::;    @dmprt <offset CODE:wbf>,0,48

@print W01msg
mov    cx,6
mov    bx,0
prtea:
push   bx
@prx  2,<word ptr [bx+offset CODE:wbf.ea-1]>
pop    bx
inc    bx
loop   prtea
@print crlf

@print W02msg
@prx  2,<word ptr wbf.ver1-1>
@print crlf

@print W03msg
@prx  2,<word ptr wbf.ver2-1>
@print crlf

@print W04msg
@prx  2,<word ptr wbf.ver3-1>
@print crlf

@print W05msg
@prx  2,<word ptr wbf.ver4-1>
@print crlf

@print W06msg
@prx  2,<word ptr wbf.atyp-1>
@print crlf

@print W07msg
@prx  2,<word ptr wbf.astat-1>
@print crlf

@print W08msg
@prx  2,<word ptr wbf.bfrs-1>
@print crlf

@print W09msg
@prx  2,<word ptr wbf.nxb-1>
@print crlf

@print W10msg
@prx  4,<word ptr wbf.sxb>
@print crlf

```

```

@print W11msg
@prx 4,<word ptr wbf.xmtc+2>
@prx 4,<word ptr wbf.xmtc>
@print crlf

@print W12msg
@prx 4,<word ptr wbf.xmte+2>
@prx 4,<word ptr wbf.xmte>
@print crlf

@print W13msg
@prx 4,<word ptr wbf.xmtto+2>
@prx 4,<word ptr wbf.xmtto>
@print crlf

@print W14msg
@prx 4,<word ptr wbf.rcvc+2>
@prx 4,<word ptr wbf.rcvc>
@print crlf

@print W15msg
@prx 4,<word ptr wbf.rcvbc+2>
@prx 4,<word ptr wbf.rcvbc>
@print crlf

@print W16msg
@prx 4,<word ptr wbf.rcve+2>
@prx 4,<word ptr wbf.rcve>
@print crlf

@print W17msg
@prx 4,<word ptr wbf.rtc+2>
@prx 4,<word ptr wbf.rtc>
@print crlf

@print W18msg
@prx 2,<word ptr wbf.xfmd-1>
@print crlf

@print W19msg
@prx 2,<word ptr wbf.wtmd-1>
@print crlf

@print W20msg
@prx 4,<word ptr wbf.extp>
@print crlf

@print W21msg
@prx 4,<word ptr wbf.xmtcol>          /Ma
@print crlf                                /Ma
                                              /Ma

      ret
\hodat endp

```

savvecs	proc	near
	push	ds
	push	es
	push	si

```
    push    di
    push    cx

    mov     ax,ds
    mov     es,ax
    xor     ax,ax
    mov     ds,ax
    mov     cx,22h*2      ;vectors 0 - 21h, 2 wds per
    mov     di,offset CODE:vectsv
    xor     si,si
    cld
    cli
rep    movsw           ;save 'em all
    sti

    pop     cx
    pop     di
    pop     si
    pop     es
    pop     ds
    ret
savvecs endp
```

```
-----
fixvecs proc  near
    push    es
    push    si
    push    di
    push    cx

    xor     ax,ax
    mov     es,ax
    mov     cx,22h*2      ;vectors 0 - 21h, 2 wds per
    mov     si,offset CODE:vectsv
    xor     di,di
    cld
    cli
rep    movsw           ;restore 'em all
    sti

    pop     cx
    pop     di
    pop     si
    pop     es
    ret
fixvecs endp
```

```
-----
; dmprt - produces dump listing, calling parameters are pushed on stack
;          (converted from a C routine)
;
; INPUTS:
;   {bp+4}  = data address
;   {bp+6}  = starting address for line headers
;   {bp+8}  = length of data to print
;
; OUTPUT:
;   Dump listing to stdout device
;
dmprt  proc  near
    push    bp
```

```
        mov    bp,sp
        mov    bx,bp
        sub    bx,0ch      ;local vars
        mov    sp,bx
        push   si
        mov    ax,[bp+8]    ;len

d005c: sub    dx,dx
        mov    cx,10h

d0061: div    cx
        mov    [bp-4],ax    ;lines

d0063: mov    [bp-6],dx    ;rem

i0066: mov    word ptr [bp-8],0    ;i

i006b: mov    word ptr [bp-0ah],0    ;line

d0070: jmp    d0158

d0073:
        push   dx
        mov    dl,cr      ;000d
        mov    ah,2
        int    21h
        mov    dl,lf      ;000A
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        mov    ax,4
        push   ax
        mov    ax,[bp+6]    ;adr
        add    ax,[bp-8]    ;i
        push   ax
        call   prx
        add    sp,4      ;0004
        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        mov    word ptr [bp-0ch],0    ;j

i00c5: test   byte ptr [bp-0ch],3    ;j
```

```

        push    dx
        mov     dl,' '
        mov     ah,2
        int    21h
        pop    dx

t00d5:  mov     ax,2          ;0002
        push    ax
        mov     bx,[bp-8]      ;i
        mov     si,[bp+4]      ;buf
        mov     ah,[bx+si]      ;buf[i]
        push    ax
        call    prx
        add    sp,4           ;0004
        inc    word ptr [bp-8],i
        inc    word ptr [bp-0ch],j

d00f0:  cmp    jb             word ptr [bp-0ch],10h    ;j
        d00c5

        push    dx
        mov     dl,' '
        mov     ah,2
        int    21h
        mov     dl,' '
        mov     ah,2
        int    21h
        pop    dx

        sub    word ptr [bp-8],10h    ;i,0010
        mov    word ptr [bp-0ch],0      ;j

;do `ascii
d0113:  mov     bx,[bp-8]      ;i
        mov     si,[bp+4]      ;buf
        push    dx
        mov     dl,[bx+si]      ;buf[i]
        cmp    dl,' '
        jb    d013f
        cmp    dl,7fh
        jb    d0142

d013f:  mov     dl,'.'       ;002e

d0142:  mov     ah,2
        int    21h
        pop    dx

        inc    word ptr [bp-8],i
        inc    word ptr [bp-0ch],j
        cmp    word ptr [bp-0ch],10h    ;0010
        jb    d0113
        inc    word ptr [bp-0ah],line

d0158:  mov     ax,[bp-4]      ;lines
        cmp    [bp-0ah],ax      ;line
        jnb    d0163

```

jmp d0073

d0163: cmp word ptr [bp-6],0 ;rem
jnz d016c
jmp d0272

.016c:
push dx
mov dl,cr ;000d
mov ah,2
int 21h
mov dl,lf ;000a
mov ah,2
int 21h
mov dl,'"
mov ah,2
int 21h
mov dl,''
mov ah,2
int 21h
pop dx

mov ax,4 ;0008
push ax
mov ax,[bp+6] ;adr
add ax,[bp-8] ;i
push ax
call prx
add sp,4 ;0004
push dx
mov dl,''
mov ah,2
int 21h
mov dl,''
mov ah,2
int 21h
pop dx

mov word ptr [bp-0ch],0 ;j
jmp short d01c3

d0198: test byte ptr [bp-0ch],3 ;j
jnz d01a8
push dx
mov dl,''
mov ah,2
int 21h
pop dx

d01a8: mov ax,2 ;0002
push ax
mov bx,[bp-8] ;i
mov si,[bp+4] ;buf
mov ah,[bx+si] ;buf[i]
push ax
call prx

```

        ;i:
in:    word ptr [bp-4] :i
inc    word ptr [bp-0ch] :i

d01c3: mov    ax,[bp-6]      ;rem
        cmp    [bp-0ch],ax      ;j
        jb     d0198
        jmp    short d01f4

d01cd: test   byte ptr [bp-0ch],3  ;j
        jnz    d01dd
        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

d01dd: push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        inc    word ptr [bp-0ch]  ;j

d01f4: cmp    word ptr [bp-0ch],10h  ;0010
        jb     d01cd
        push   dx
        mov    dl,' '
        mov    ah,2
        int    21h
        mov    dl,' '
        mov    ah,2
        int    21h
        pop    dx

        mov    ax,[bp-6]      ;rem
        sub    [bp-8],ax      ;i
        mov    word ptr [bp-0ch],0  ;j

        ;do ascii
d0219: mov    ax,[bp-6]      ;rem
        cmp    [bp-0ch],ax      ;j
        jnb    d026c
        mov    bx,[bp-8]      ;i
        mov    si,[bp+4]      ;buf
        push   dx
        mov    dl,[bx+si]      ;buf[i]
        cmp    dl,' '
        jb     d024d
        cmp    dl,7fh
        jb     d0250

d024d: mov    dl,'.'      ;002e

```

```

        si, offload, & Win32Adapters
; *****
call    InitAdapters
; *****
mov    rtsav,ax

        @print IAMsg
@prx    4,retsav
@print crlf
mov    ax,retsav
or     ax,ax
jz     ia_ok
mov    errcd,2
jmp    uninit

ia_ok:
call    dowho           ;call WhoAmI and list result

; SetLookAhead is not required but added for reference
xor    d1,d1           ;adapter 0
mov    cx,32            ;LookAhead size
; *****
call    SetLookAhead
; *****
mov    rtsav,ax

        @print LAmsg
@prx    4,retsav
@print crlf
mov    ax,retsav
or     ax,ax
jz     la_ok
mov    errcd,4
jmp    uninit

la_ok:
mov    pkcount,0
xor    d1,d1           ;adapter 0
mov    ax,01h            ;set filter board address
mov    ax,0ch            ;set filter to promis/bcast
; *****
call    WrRxFilter
; *****
mov    rtsav,ax

        @print WFmsg
@prx    4,retsav
@print crlf
'mov   ax,retsav
or     ax,ax
jz     wf_ok
mov    errcd,5
jmp    uninit

wf_ok:
;-----
;do xmit or rcv per user input
;
```

```

        mov    ah,2
        int    21h
        pop    dx

        inc    word ptr [bp-8] :i
        inc    word ptr [bp-0ch]   :j
        jmp    short d0219

d025f:
        push   dx
        mov    dl,'.'
        mov    ah,2
        int    21h
        pop    dx

        inc    word ptr [bp-0ch]   :j
d025c: cmp    word ptr [bp-0ch],10h   ;0010
        jb     d025f

d0272:
        push   dx
        mov    dl,cr      ;000d
        mov    ah,2
        int    21h
        mov    dl,lf      ;000a
        mov    ah,2
        int    21h
        pop    dx

        pop    si
        mov    sp,bp
        pop    bp
        ret
dmptr endp

```

; prx - routine to print a hex value from binary data up to word length

; INPUTS:

; [bp+4] = binary data to convert

; [bp+6] = number of bytes to print (1 to 4)

prx proc near

```

        push   bp
        mov    bp,sp
        mov    bx,bp
        sub    bx,4       ;local space
        mov    sp,bx

        push   si
        push   dx
        push   cx
        push   ds
        mov    ax,ss      ;make temp buf accessible
        mov    ds,ax

```

```

    mov  bx,[bp+1]      ;lower buffer address
    mov  bx,[bp+1]      ;bx is to cwtl
    call  wtoa
    mov  cx,[bp+6]      ;char count to print
    xor  si,si
    .xx1:
    mov  dl,[bp+si-4]   ;get a byte
    mov  ah,2
    int  21h            ;print it
    inc  si
    loop  prx1
    pop  ds
    pop  cx
    pop  dx
    pop  si
    mov  sp, bp
    pop  bp
    ret
    .xx  endp

```

```

; . CONVERT WORD TO ASCII HEX
; . Calling sequence:
; .     mov  dx,word      ;word to convert
; .     mov  bx,offset out ;where-to put output
; .
; .     ds:bx  needs 4 bytes for result
;
```

```

wtoa  proc  near
      push  ax
      push  bx
      push  cx
      push  dx
      push  si
      mov   si,4      ;digits per word
.wtoa01:
      mov   al,dl      ;get a digit
      mov   cl,4
      shr   dx,cl      ;strip the digit
      and   al,0fh     ;keep low nibble
      add   al,090h
      daa
      adc   al,040h
      daa
      dec   si
      mov   [bx+si],al ;count the digit
      jnz   wtoa01     ;store the digit
      pop   si
      pop   dx
      pop   cx
      pop   bx
      pop   ax
      ret
wtoa  endp
RCODE  ENDS

```

2000 00000

2000

extrxeven - this program sends packets with even packet number appending on odd number packet. This experiment issues a start transmission command to the adapter after pass the data of odd number packet without wait the completion of transmission. A second start transmission command is issued after the even number packet is passed onto the adapter.

** NOTE: ** To allow this program to end cleanly
added sawvecs and fixvecs routines to preserve vectors that
could possibly be changed.
This allows 3L interrupt hooks to be undone so 3L can be used
in an executable program rather than just a permanent driver.

```
include    ehwie6.h

define 3L functions
extrn InitParameters:near
extrn InitAdapters:near
extrn WhoAmI:near
extrn ResetAdapter:near
extrn RdRxFILTER:near
extrn WrRxFilter:near
extrn GetRxData:near
extrn SetLookAhead:near
extrn PutTxData:near

extrn SetTime:near
extrn Ticks:word

extrn Srand:near
extrn Rand:near
extrn SrandT:near
extrn RandT:near
extrn Waiting:near
extrn getpknum:near
extrn isxmitok:near
extrn stopxmit:near
extrn getisrtsr:near

extrn stop_count :word
extrn ga_cmd_reg :byte ;Ma
extrn fxmitting :byte ;Ma
extrn myeaddr :byte ;Ma
extrn pendflag :byte ;Ma
extrn _nxmit :dword
extrn _ntxtnmo :dword
extrn _ncol :dword
extrn _nmxcol :dword
extrn _nrecv :dword
extrn _nbadpk :dword
extrn _novflo :dword
extrn _ntxbad :dword
extrn _nrunts :dword
extrn _nbrds :dword
extrn _ncolide :dword ;Ma
extrn mtloff :dword ;Ma

public RxProcess
public ExitRcvInt
```

```

so these'll be in map for debugging
public argstr, crli, retsav, pkthd, wbi, xmtpk, imprnt
public xmitl, rcvsome, dowho, savvecs, fixvecs, dmprt, prx, wtoa ;Ma
public dmacount,dmacount1

if      equ    0ah
or      equ    0dh
insec   equ    60d

NUMXMIT equ    100d          ;total packets transmitted /Ma
AITIME  equ    16d          ;unit in used. /Ma
ANDRANGE equ    11d          ;upper limit of random number /Ma
MODUNUM equ    10d          ;modular number with count /Ma
FTIME10 equ    1d           ;base time of random time delay /Ma
TOPWAIT equ    0d           ;1=stop wait, 0=stop no wait /Ma

@print  macro   strloc      ;print string at strloc
        local
        push
        lea
        mov
        int
        pop
        endm

Jkbddin macro   ah,8         ;get kbd char in al
        mov
        int
        endm
                ;wait for key

@kbcdchk macro   ah,0bh      ;check for kbd char
        mov
        int
        endm
                ;returns al: c-nokey, ff-keyhit

@prx    macro   len, dat     ;print hex data in word dat, len = 1 to 4
        len, dat
        ;don't put data in ax
        mov
        push
        mov
        push
        call
        add
        endm

@dmprt macro   buf,adr,len   ;hex dump a data area
        buf,adr,len
        mov
        push
        mov
        push
        mov
        push
        call
        add
        endm

CODE   GROUP  DATA, RCODE, STACK
DATA   SEGMENT WORD PUBLIC

```

```

;: driver init request header format
ini_hd struc
    db      23      ;hdr len
    db      0
    db      0      ;init cmd
stat   dw      0
    db      8 dup (0)
    db      0      ;num units (not used)
dend   dd      0      ;code end set here
argio  dw      0      ;arg offset
rgs    dw      0      ;arg segment
    db      0
ini_hd ends

----- adapter parameter setup string -----
this would come from 'device=' on real driver init
argstr db      "bs.sys /A:300 /D:1 /I:3",lf

----- fake driver init request header for InitParameter input
ih      ini_hd <,,,,,,offset CODE:argstr,seg CODE,>

vectsv dd      22h dup (0)      ;save all vectors so we can cleanup

:WhoAmI adapter info structure
ad_info struc
    ja    db      6 dup(0)      ;enet addr
ver1   db      0      ;major ver
ver2   db      0      ;minor ver
ver3   db      0      ;sub ver
ver4   db      0      ;type ver
atyp   db      0      ;adapter type
istat  db      0      ;adapter status
ofrs   db      0      ;buffer flags
nxb    db      0      ;number of xmit buffers
xb     dw      0      ;xmit buffer size
xmtc   dd      0      ;xmit count
xmte   dd      0      ;xmit errs
xmtto  dd      0      ;xmit timeouts
rcvc   dd      0      ;rcv count
rcvbc  dd      0      ;bcast rcv count
rcve   dd      0      ;rcv errs
tc     dd      0      ;retry count
xfmd   db      0      ;xfer mode flags
wtmd   db      0      ;wait mode flags
extp   dw      0      ;extension pointer
xmtcol dw      0      ;xmit collision
ad_info ends
/Ma

:program messages
crlf  db      cr,lf,'$'
TVmsg db      "tst31 load point: $"
IPmsg db      "InitParameters returns: $"
IAmsg db      "InitAdapters returns: $"
WAmsg db      "WhoAmI returns: $"
WFmsg db      "WrRxFilter returns: $"
LAmsg db      "SetLookAhead returns: $"
GEmsg db      "GetRxData error return: $"
ZPmsg db      lf,"Zero length packet",cr,lf,'$'
PAmsg db      "Press any key to continue",cr,lf,'$'

```

```

    Rmsgq db      "It is time packet receive... any key to continue",cr,lf,'$'
    Rmsgq db      "Stepping receive",cr,lf,'$'
    Lmsg db       ":$"
    Hmsg db       "- $"
    Smsg db       "Select function, r for recv, t for xmit: ",'$'
    Mmsg db       "Sending 1 packet",cr,lf,'$'
    Rmsg db       "PutTxData returns: $" ;Ma

    SRmsg db      "NICISR value is: $" ;Ma
    SRmsg db      "NICTSR value is: $" ;Ma

    RPmsg db      "Total stop transmission number: ",'$' ;Ma
    OMmsg db      "Total collision number : ",'$' ;Ma
    STmsg db      "Returned TSR decision value : ",'$' ;Ma
    GMmsg db      "GA command register value : ",'$' ;Ma

    Mreq db       "Transmission of packets has four options:",cr,lf
    db      " 0. Exit",cr,lf
    db      " 1. Generate 78 byte packets randomly w/retry to replace.",cr
    db      " 2. Generate 142 byte packets randomly w/retry to replace.",cr
    db      " 3. Generate 270 byte packets randomly w/retry to replace.",cr
    cr,lf
    db      "Enter your choice: ",'$' ;Ma

    XMmsg0 db     "Sending 78,142 & 270 bytes packets randomly." ;Ma
    db      cr,lf,'$' ;Ma
    XMmsg1 db     "Sending 78 bytes packets randomly w/packet replacing." ;Ma
    db      cr,lf,'$' ;Ma
    XMmsg2 db     "Sending 142 bytes packets randomly w/packet replacing." ;Ma
    db      cr,lf,'$' ;Ma
    XMmsg3 db     "Sending 270 bytes packets randomly w/packet replacing." ;Ma
    db      cr,lf,'$' ;Ma

    W00msg db     "WhoAMI DATA --",cr,lf,'$'

    W01msg db     "      enet addr      : $" ;Ma
    W02msg db     "      major ver      : $" ;Ma
    W03msg db     "      minor ver      : $" ;Ma
    W04msg db     "      sub ver        : $" ;Ma
    W05msg db     "      type ver        : $" ;Ma
    W06msg db     "      adapter type   : $" ;Ma
    W07msg db     "      adapter status  : $" ;Ma
    W08msg db     "      buffer flags    : $" ;Ma
    W09msg db     "      number of xmit buffers : $" ;Ma
    W10msg db     "      xmit buffer size : $" ;Ma
    W11msg db     "      xmit count      : $" ;Ma
    W12msg db     "      xmit errs       : $" ;Ma
    W13msg db     "      xmit timeouts   : $" ;Ma
    W14msg db     "      rcv count       : $" ;Ma
    W15msg db     "      bcast rcv count : $" ;Ma
    W16msg db     "      rcv errs        : $" ;Ma
    W17msg db     "      retry count     : $" ;Ma
    W18msg db     "      xfer mode flags : $" ;Ma
    W19msg db     "      wait mode flags : $" ;Ma
    W20msg db     "      extension pointer : $" ;Ma
    W21msg db     "      xmit collision count : $" ;Ma

; misc parameters
ret sav dw      ?
seg val dw      ?

```

```

    .of1 dw .
    .cd db 0

pklock db 0
~klen dw 0
kerr dw 0
pkcnt dw 0
pkcount dw 0

avax dw ?

receive buffer
kthd db 32 dup(0) ;packet header portion for SetLookAhead
pktdata db 1500 dup(0) ; remainder of pkt buffer

WhoAmI buffer
.ad_info <> ;WhoAmI buffer

***** ready packet data *****

;transmit 64 data byte packet
xmtpk label byte
desta db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen db 0,64 ;packet length
pdata db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen dw $-xmtpk ;packet len

***** ready packet data *****

;transmit 128 data byte packet
xmtpk2 label byte
desta2 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca2 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen2 db 0,128 ;packet length
pdata2 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```

xplen2 dw      $-xmtpk2          ;packet len

***** ready packet data *****

;transmit 256 data byte packet
:xmtpk3 label  byte
desta3 db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca3 db      00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
:len3 db      0,255                   ;packet length
pdata3 db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,00h,00h,00h,00h
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen3 dw      $-xmtpk3          ;packet len

;transmit largest packet, new data area/Ma

:xmtpkl label  byte
:destal db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
:sorcal db      00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
:plenl dw      0,1500                  ;packet length
:pdatal dw      187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
:           dw      Off11h,Off13h

:xplenl dw      $-xmtpkl          ;packet len

dmacount dw      0                   ;Ma
dmacount1 dw     0                   ;Ma
hour      db      0                   ;Ma
min       db      0                   ;Ma
sec       db      0                   ;Ma

```

```
count    dw      '           ;Ma
ountl   dw      0           ;Ma, counts actual packet number
uncnum  db      0           ;Ma
sumrd   dw      0           ;Ma, summation of rand numbers for packet len.
sumrdrd dw      0           ;Ma, "   "   "   "   "   time.
knum    db      0           ;Ma, packet number 1=78, 2=142, 3=270 bytes
```

```
DATA    ENDS
```

```
TACK    SEGMENT STACK
STACK   ENDS
```

```
RCODE   SEGMENT WORD PUBLIC
assume  cs:code, ds:code
```

```
; main routine
```

```
.strx6  proc    near
        mov     ax,CODE
        mov     ds,ax
        mov     es,ax
        mov     ax,cs
        mov     segval,ax
        mov     toff,offset CODE:tst31    ;Ma
        mov     toff,offset CODE:tstrx6    ;Ma
        @print TVmsg          ;print prog load addr
        @prx  4,segval
        @print CLmsg
        @prx  4,toff
        @print crlf
        @print PAmsg          ;wait for key
        @kbdbin          ; ... get it
        call   savvecs         ;save a bunch of vectors for later
        mov     bx,offset CODE:jh          ;fake driver init request buffer
; ****
        call   InitParameters
; ****
        mov     rtsav,ax
        @print IPmsg
        @prx  4,retsav
        @print crlf
        mov     ax,retsav
        or     ax,ax
        jz    init_ok
        mov     al,1
        jmp    oout
init_ok:
        mov     di,offset CODE:RxProcess
; ****
        call   InitAdapters
```

```

; *****
mov     retsav,ax

@print IAmsg
@prx   4,retsav
@print crlf
mov    ax,retsav
or    ax,ax
jz    ia_ok
mov    errcd,2
jmp    uninit

.a_ok:
call   dowho           ;call WhoAmI and list result

; SetLookAhead is not required but added for reference
xor   dl,dl           ;adapter 0
mov   cx,32            ;LookAhead.size
; *****
call   SetLookAhead
; *****
mov   retsav,ax

@print LAmsg
@prx   4,retsav
@print crlf
mov    ax,retsav
or    ax,ax
jz    la_ok
mov    errcd,4
jmp    uninit

la_ok:
mov   pkcount,0
xor   dl,dl           ;adapter 0
;; mov   ax,0ih            ;set filter board address
mov   ax,0ch            ;set filter to promis/bcast
; *****
call   WrRxFilter
; *****
mov   retsav,ax

@print WFmsg
@prx   4,retsav
@print crlf
mov   ax,retsav
or   ax,ax
jz   wf_ok
mov   errcd,5
jmp   uninit

wf_ok:
-----
;do xmit or rcv per user input
fnprmt:
@print FNmsg
@kbdbin                   ;get input selection
push  ax

```

```

        @print cilt
        pop    ix
        cmp    al,'r'
        je     jdorecv      ;Ma
        cmp    al,'t'
        je     doxmt        ;Ma
        jmp    fnprmt        ;Ma
jdorecv: jmp    dorecv        ;Ma

.doxmt:
        mov    stop_count,0   ;Ma, clear # stops

        mov    word ptr _nxmit,0      ; clear
        mov    word ptr _nxmit+2,0    ; _nxmit
        mov    word ptr _nrecv,0      ; clear
        mov    word ptr _nrecv+2,0    ; _nrecv
        mov    word ptr _ncolide,0    ; clear
        mov    word ptr _ncolide+2,0  ; _ncolide

        @print XMreq      ;Ma
        @kbdbin ;Ma, get input selection
        push   ax          ;Ma
        @print crlf       ;Ma
        pop    ax          ;Ma
        cmp    al,'1'
        je     jdoxm1      ;Ma, transmit 78 byte packets
        cmp    al,'2'
        je     jdoxm2      ;Ma, transmit 142 byte packets
        cmp    al,'3'
        je     jdoxm3      ;Ma, transmit 270 byte packets
        cmp    al,'0'
        je     juninit      ;Ma, end of transmission
        jmp    doxmt        ;Ma
        mov    errcd,al      ;Ma
        jmp    uninit        ;Ma

juninit:
        jmp    uninit        ;Ma

jdoxm1: jmp    doxm1
jdoxm2: jmp    doxm2
jdoxm3: jmp    doxm3

; -----
; transmit 64 data byte packets w/even number packet appending.
; -----
doxm1:
        @print XMmsg1      ;Ma
        mov    funcnum,1d      ;Ma
        mov    count,1d        ;Ma, start count
        mov    count1,1d       ;Ma, start count1
        mov    cx,NUMXMIT

repX1:
        push   cx          ;Ma

        mov    ax,count      ;Ma
        mov    byte ptr pdata[13],ah ;Ma
        mov    byte ptr pdata[14],al ;Ma
        mov    ax,count1     ;Ma
        mov    byte ptr pdata[15],ah ;Ma

```

test	sf16r ptr ; test M[16], si	;Ma
jnz	count,1d	;Ma, test odd number
mov	pendflag,1d	;Ma, mark even number packet/appending
jmp	short callXmit1	;Ma
iopend:	mov pendflag,2d	;Ma, mark no appending
callXmit1:	call Xmit1	;Ma, transmit one "canned" packet
	xor ax,ax	;Ma, reset ax
	mov si,WORD PTR mtoff	;Ma, load ieparams addr.
mov	dx,IEBASE[si]	;Ma
add	dx,NICNCR	;Ma, get NICNCR address
in	al,dx	;Ma, read collision number
add	word ptr _ncolide,ax	;Ma
adc	word ptr _ncolide+2,0	;Ma
incount1:	inc count1	;Ma, increment of actual pkt #
inc	inc count	;Ma, increment of total pkt #
jmp	short pass1	
jrepX1:	jmp short repX1	
incount1:	inc count	;Ma, increment of total pkt #
;	inc pendflag,2d	;Ma, next data - no appending
pass1:	pop cx	
	dec cx	
	jnz jrepX1	
call	dowho	;Ma, list WhoAmI result
@print	XRmsg	
@prx	4,retsav	
@print	crlf	
@print	RPMMSG	
@prx	4,stop_count	
@print	crlf	
@print	C0msg	
mov	bx,word ptr _ncolide+2	
@prx	4,bx	
@print	crlf	
@print	GAMSG	
mov	bl,ga_cmd_reg	
@prx	4,bx	
@print	crlf	
@print	PAMSG	
mov	ah,8	
int	21h	;wait for key
jmp	doxmt	;Ma

; -----
; transmit 128 data byte packets w/packet replace. **** not used

```

xx2:
    @print XMmsg2      ;Ma
    mov funcnum,2d      ;Ma
    mov count,1d        ;Ma, start count
    mov count1,1d       ;Ma, start count1
    mov cx,HUMXMIT
repX2:
    push cx             ;Ma
    mov ax,count        ;Ma
    mov byte ptr pdata2[13],ah  ;Ma
    mov byte ptr pdata2[14],al  ;Ma
    mov ax,counts1      ;Ma
    mov byte ptr pdata2[15],ah  ;Ma
    mov byte ptr pdata2[16],al  ;Ma
    call Xmit1          ;Ma, transmit one "canned" packet
    xor ax,ax           ; Ma, reset ax
    mov si,WORD PTR mtoff   ; load ieparams addr.
    mov dx,IEBASE[si]     ; Ma
    add dx,NICNCR        ; Ma, get NICNCR address
    in al,dx             ; Ma, read collision number
    add word ptr _ncolide,ax ; Ma
    adc word ptr _ncolide+2,0 ; Ma
    call isxmitok        ;Ma, check transmit status
    cmp ax,1d             ;Ma, returned transmit status value - true
    jz incount21         ;Ma, trasmission complete
    mov ax,STOPWAIT       ;Ma, set up wait/no wait flag
    call stopxmit         ;Ma, stop NIC to transmit
    jmp short incount2  ;Ma

.ncount21:
    add word ptr _nxmit,1  ;Ma, bump counter
    adc word ptr _nxmit+2,0 ;Ma
    inc count1            ;Ma, increament of actual pkt #
    inc count              ;Ma, increment of total pkt #
.ncount2:
    inc count              ;Ma, increment of total pkt #

pass2:
    pop cx
    dec cx
    jnz jrepX2
    call dowho            ;Ma, list WhoAmI result
    @print RPmsg           ;
    @prx 4,stop_count
    @print crlf
    @print COMSG
    mov bx,word ptr _ncolide+2
    @prx 4,bx
    @print crlf
    jmp doxmt             ;Ma

jrepX2: jmp repX2

```

```

----- : transmit 256 data byte packet w/packet replacing. **** not used -----
loxn3:
    @print XM=MSG3      ;Ma
    mov funcnum,3d      ;Ma
    mov count,1d        ;Ma, start count
    mov count1,1d       ;Ma, start count1
    mov cx,NUMXMIT
    push cx             ;Ma
    mov ax,count        ;Ma
    mov byte ptr pdata3[13],ah ;Ma
    mov byte ptr pdata3[14],al ;Ma
    mov ax,count1       ;Ma
    mov byte ptr pdata3[15],ah ;Ma
    mov byte ptr pdata3[16],al ;Ma
    call Xmit1          ;Ma, transmit one "canned" packet
    xor ax,ax           ; Ma, reset ax
    mov si,WORD PTR ntoff ; load ieparams addr.
    mov dx,IEBASE[si]    ; Ma
    add dx,NICNCR       ; Ma, get NICNCR address
    in al,dx            ; Ma, read collision number
    add word ptr _ncolide,ax ; Ma
    adc word ptr _ncolide+2,0 ; Ma
    call isxmitok        ;Ma, check transmit status
    cmp ax,id            ;Ma, returned transmit status value - true
    jz incount31         ;Ma, trasmission complete
    mov ax,STOPWAIT      ;Ma, set up wait/no wait flag
    call stopxmit         ;Ma, stop NIC to transmit
    jmp short incount3  ;Ma

incount31:
    add word ptr _nxmit,1   ;Ma, bump counter
    adc word ptr _nxmit+2,0 ;Ma
    inc count1            ;Ma, increment of actual pkt #
    inc count              ;Ma, increment of total pkt #
    jmp short pass3       ;Ma

incount3:
    inc count              ;Ma, increment of total pkt #

pass3:
    pop cx
    dec cx
    jnz jrepX3
    call dowho            ;Ma, list WhoAmI result
    @print RPMSG           ;
    @prx 4,stop_count
    @print crlf
    @print COMSG
    mov bx,word ptr _ncolide+2
    @prx 4,bx

```

```

        ;print wrt
        jmp    dosmt      ;Ma

jrepX3: jmp    repX3

*****  

; receive packets  

;*****  

;torecv:
    call    rcvsone      ;recieve packets for till key hit
    mov     errcd,al

uninit:
    ; *****
    call    ResetAdapter
    ; *****
    call    fixvecs
    mov     al,errcd

sout:   mov    ah,4ch
        int    21h

tstrx6 endp          ;Ma

-----  

xmit1 proc near
-----  

    transmit one "canned" packet

    ;setup for PutTxData
    cmp    funcnum,3d      ;Ma
    je     set3            ;Ma
    cmp    funcnum,2d      ;Ma
    je     set2            ;Ma
;set1:
    ;put our eaddr in xmit pkt
    mov    ax,word ptr wbf.ea
    mov    word ptr sorca,ax
    mov    ax,word ptr wbf.ea+2
    mov    word ptr sorca+2,ax
    mov    ax,word ptr wbf.ea+4
    mov    word ptr sorca+4,ax

    mov    ax,STOPWAIT
    or    al,pendflag
    test  al,id            ;test appending flag and wait status
    jnz   pending          ;appending if pendflag=0
    mov    dx,50h            ;req id and with first xfer call/issue xmit

    jmp   short nopending ;
;pending:
    mov    dx,20h            ;req id and wait, with data pass/appending
                           ;data, issue xmit
;opending:
    mov    si,offset CODE:xmtpk ;xmt pkt buffer
    mov    bx,xplen          ;set lengths
    mov    cx,bx
    jmp   short setnoTx      ;Ma

```

```

*x12:
    ;put our eaddr in xmit pkt
    mov    ax,word ptr wbf.ea
    mov    word ptr sorca2,ax
    mov    ax,word ptr wbf.ea+2
    mov    word ptr sorca2+2,ax
    mov    ax,word ptr wbf.ea+4
    mov    word ptr sorca2+4,ax

    mov    dx,70h          ;Ma, req id no wait with data pass, no xmit
    mov    si,offset CODE:xmtpk2 ;xmt pkt buffer
    mov    bx,xplen2        ;set lengths
    mov    cx,bx
    jmp    short setnoTx   ;Ma

set3:
    ;put our eaddr in xmit pkt
    mov    ax,word ptr wbf.ea
    mov    word ptr sorca3,ax
    mov    ax,word ptr wbf.ea+2
    mov    word ptr sorca3+2,ax
    mov    ax,word ptr wbf.ea+4
    mov    word ptr sorca3+4,ax

    mov    dx,70h          ;Ma, req id no wait with data pass, no xmit
    mov    si,offset CODE:xmtpk3 ;xmt pkt buffer
    mov    bx,xplen3        ;set lengths
    mov    cx,bx

setnoTx: mov    di,0ffffh      ;no TxProcess

    ; *****
    call    PutTxData
    ; *****
    mov    rtsav,ax

    ; Eprint XRmsg
    ; Eprx 4,retsav
    ; Eprint crlf
    mov    ax,retsav
    ret

xmit1 endp

; -----
rcvsome proc    near
; -----
; following code to dump received packets for a fixed time
    Eprint RSmsg
chkpk:
    Ekbdchk
    or     al,al          ;key pressed?
    jz     rdbfr
    jmp    wedone

rdbfr:
    test   pklock,0ffh    ;got a pkt?
    jnz   lstpkt

```

```
    lpp      chpk
;lpkt:
    test    pkerr,0ffffh ;any error
    jz      dmpk
    @print  GEMsg
    @prx   4,pkerr
    @print  crlf
    mov     pklock,0
    inc     pkcnt
    jmp     chpk

dmpk:
    cmp     pklen,0
    jnz    pkok
    @print  ZPmsg
    mov     pklock,0
    inc     pkcnt
    jmp     chpk

pkok:
    cmp     pklen,256
    jle    dmokl
    mov     pklen,256      ;limit dump to 1st 256 bytes

dmokl:
    @dmprt <offset CODE:pkthd>,0,pklen
    mov     pklock,0
    inc     pkcnt
    jmp     chpk

wedone:
    @print  REmsg
    mov     ax,0           ;a return code
    ret

cvsome endp
```

```
RxProcess
;
RxProcess proc      near

    push    bx
    push    cx

    test    cs:pklock,0ffh
    jz      getp

;ontget:
    inc     pkcount
    mov     cx,0          ;zero length (just discard)
    jmp     goget

;etp:
    ; At this point we could check es:di packet header data
    ; to make some decision on packet disposition

    ; lock our buffer and get packet data into it
    mov     cs:pklock,0ffh ;lock buff
    mov     cs:pkerr,0

;oget:
    mov     ax,CODE
    mov     es,ax
    mov     di,offset CODE:pkthd      ;buffer
```

```

        cl,1,0           ;release buffer
; *****
call  GetRxData
; *****
jcxz  nolen
mov   cs:pkerr,ax
mov   cs:pklen,cx

nolen:
pop   cx
pop   bx
ret

txProcess endp

; -----
ExitRcvInt
ExitRcvInt proc    near
    iret
ExitRcvInt endp

; --- get and print WhoAmI statistics ---
lowho proc    near
    push   es
    xor   dl,dl          ;adapter 0
; *****
    call  WhoAmI
; *****
    mov   retsav,ax

    @print WAmsg
    @prx  4,retsav
    @print crlf
    mov   ax,retsav
    or    ax,ax
    jz   wa_ok
    mov   errcd,3
    jmp   uninit

wa_ok:
    mov   si,di
    mov   di,offset CODE:wbf
    push  ds
    push  ds
    push  es
    pop   ds
    pop   es
    mov   cx,24
    cld
    rep  movsw           ;copy who buffer
    pop   ds
    pop   es

```

```
call    whodata      ;print the WhoAmI data  
;  
;     @print PAmsg  
;     mov    ah,8  
;     int    21h          ;wait for key  
  
     ret  
dowho  endp
```

```
-----  
;---- print WhoAmI data -----  
;hodata PROC near  
@print W00msg  
  
;::: @dmprt <offset CODE:wbf>,0,48  
  
@print W01msg  
mov   cx,6  
mov   bx,0  
prtea:  
push  bx  
@prx  2,<word ptr [bx+offset CODE:wbf.ea-1]>  
pop   bx  
inc   bx  
loop  prtea  
@print crlf  
  
@print W02msg  
@prx  2,<word ptr wbf.ver1-1>  
@print crlf  
  
@print W03msg  
@prx  2,<word ptr wbf.ver2-1>  
@print crlf  
  
@print W04msg  
@prx  2,<word ptr wbf.ver3-1>  
@print crlf  
  
@print W05msg  
@prx  2,<word ptr wbf.ver4-1>  
@print crlf  
  
@print W06msg  
@prx  2,<word ptr wbf.atyp-1>  
@print crlf  
  
@print W07msg  
@prx  2,<word ptr wbf.astat-1>  
@print crlf  
  
@print W08msg  
@prx  2,<word ptr wbf.bfrs-1>  
@print crlf  
  
@print W09msg  
@prx  2,<word ptr wbf.nxb-1>  
@print crlf
```

```

@print W10msg
@prx 4,<word ptr wbf.xmb>
@print crlf

@print W11msg
@prx 4,<word ptr wbf.xmtc+2>
@prx 4,<word ptr wbf.xmtc>
@print crlf

@print W12msg
@prx 4,<word ptr wbf.xmte+2>
@prx 4,<word ptr wbf.xmte>
@print crlf

@print W13msg
@prx 4,<word ptr wbf.xmtto+2>
@prx 4,<word ptr wbf.xmtto>
@print crlf

@print W14msg
@prx 4,<word ptr wbf.rcvc+2>
@prx 4,<word ptr wbf.rcvc>
@print crlf

@print W15msg
@prx 4,<word ptr wbf.rcvbc+2>
@prx 4,<word ptr wbf.rcvbc>
@print crlf

@print W16msg
@prx 4,<word ptr wbf.rcve+2>
@prx 4,<word ptr wbf.rcve>
@print crlf

@print W17msg
@prx 4,<word ptr wbf.rtc+2>
@prx 4,<word ptr wbf.rtc>
@print crlf

@print W18msg
@prx 2,<word ptr wbf.xfmd-1>
@print crlf

@print W19msg
@prx 2,<word ptr wbf.wtmd-1>
@print crlf

@print W20msg
@prx 4,<word ptr wbf.extp>
@print crlf

@print W21msg
@prx 4,<word ptr wbf.xmtcol> /Ma
@print crlf /Ma
@print crlf /Ma

ret
/hodat endp

-----
:avvecs proc    near

```

```
; us h    ds
push    es
push    si
push    di
push    cx

mov     ax,ds
mov     es,ax
xor    ax,ax
mov     ds,ax
mov     cx,22h*2      ;vectors 0 - 21h, 2 wds per
mov     di,offset CODE:vectsv
xor    si,si
cld
cli
rep    movsw           ;save 'em all
sti

pop    cx
pop    di
pop    si
pop    es
pop    ds
ret
savvecs endp
```

```
fixvecs proc    near
push    es
push    si
push    di
push    cx

xor    ax,ax
mov     es,ax
mov     cx,22h*2      ;vectors 0 - 21h, 2 wds per
mov     si,offset CODE:vectsv
xor    di,di
cld
cli
rep    movsw           ;restore 'em all
sti

pop    cx
pop    di
pop    si
pop    es
ret
fixvecs endp
```

```
; dmprt - produces dump listing, calling parameters are pushed on stack
;          (converted from a C routine)
; INPUTS:
;     [bp+4] = data address
;     [bp+6] = starting address for line headers
;     [bp+8] = length of data to print
; OUTPUT:
;     Dump listing to stdout device
```

Input	Proc	Output
	push	bp
	mov	bp,sp
	mov	bx,bp
	sub	bx,0ch ;local vars
	mov	sp,bx
	push	si
	mov	ax,[bp+8] ;len
d005c:	sub	dx,dx
	mov	cx,10h
d0061:	div	cx
	mov	[bp-4],ax ;lines
f0063:	mov	[bp-6],dx ;rem
f0066:	mov	word ptr [bp-8],0 ;i
d006b:	mov	word ptr [bp-0ah],0 ;line
d0070:	jmp	d0158
d0073:	push	dx
	mov	dl,cx ;000d
	mov	ah,2
	int	21h
	mov	dl,lf ;000A
	mov	ah,2
	int	21h
	mov	dl,' '
	mov	ah,2
	int	21h
	mov	dl,' '
	mov	ah,2
	int	21h
	pop	dx
	mov	ax,4
	push	ax
	mov	ax,[bp+6] ;adr
	add	ax,[bp-8] ;i
	push	ax
	call	prx
	add	sp,4 ;0004
	push	dx
	mov	dl,' '
	mov	ah,2
	int	21h
	mov	dl,' '
	mov	ah,2
	int	21h
	pop	dx
	mov	word ptr [bp-0ch],0 ;j

400c5: test byte ptr [bp-0ch],3 ;j
jnz d00d5
push dx
mov dl,' '
mov ah,2
int 21h
pop dx

d00d5: mov ax,2 ;0002
push ax
mov bx,[bp-8] ;i
mov si,[bp+4] ;buf
mov ah,[bx+si] ;buf[i]
push ax
call prx
add sp,4 ;0004
inc word ptr [bp-8] ;i
inc word ptr [bp-0ch] ;j

d00f0: cmp word ptr [bp-0ch],10h ;j
jb d00c5

push dx
mov dl,' '
mov ah,2
int 21h
mov dl,' '
mov ah,2
int 21h
pop dx

sub word ptr [bp-8],10h ;i,0010
mov word ptr [bp-0ch],0 ;j

;do ascii
d0113: mov bx,[bp-8] ;i
mov si,[bp+4] ;buf
push dx
mov dl,[bx+si] ;buf[i]
cmp dl,' '
jb d013f
cmp dl,7fh
jb d0142

d013f: mov dl,'.' ;002e

d0142: mov ah,2
int 21h
pop dx

inc word ptr [bp-8] ;i
inc word ptr [bp-0ch] ;j
cmp word ptr [bp-0ch],10h ;0010
jb d0113
inc word ptr [bp-0ah] ;line

```

d0158:    mov     dx,[bp-1]      ;line3
          cmp     [bp-0ch],dx   ;j
          jnb    001c3
          jmp    d0073

d0163:    cmp     word ptr [bp-6],0   ;rem
          jnz    d016c
          jmp    d0272

d016c:
          push   dx
          mov    dl,cr      :000d
          mov    ah,2
          int   21h
          mov    dl,lf      :000a
          mov    ah,2
          int   21h
          mov    dl,' '
          mov    ah,2
          int   21h
          mov    dl,' '
          mov    ah,2
          int   21h
          pop    dx

          mov    ax,4       :0008
          push  ax
          mov    ax,[bp+6]   ;adr
          add    ax,[bp-8]   ;i
          push  ax
          call   prx
          add    sp,4       :0004
          push  dx
          mov    dl,' '
          mov    ah,2
          int   21h
          mov    dl,' '
          mov    ah,2
          int   21h
          pop    dx

          mov    word ptr [bp-0ch],0   ;j
          jmp    short d01c3

d0198:    test   byte ptr [bp-0ch],3   ;j
          jnz    d01a8
          push   dx
          mov    dl,' '
          mov    ah,2
          int   21h
          pop    dx

d01a8:    mov    ax,2       :0002
          push   ax
          mov    bx,[bp-8]   ;i
          mov    si,[bp+4]   ;buf

```

```

d01c2:    mov     ax,[bp-6]      ;rem
;push    bx
;call    prx
add     sp,4      :0004
inc     word ptr [bp-8] ;i
inc     word ptr [bp-0ch]   ;j

d01c3:    mov     ax,[bp-6]      ;rem
cmp     [bp-0ch],ax      ;j
jb      d0198
jmp     short  d01f4

d01cd:    test    byte ptr [bp-0ch],3  ;j
jnz     d01dd
push    dx
mov     dl,' '
mov     ah,2
int     21h
pop     dx

d01dd:    push    dx
mov     dl,'.'
mov     ah,2
int     21h
mov     dl,'.'
mov     ah,2
int     21h
pop     dx

inc     word ptr [bp-0ch]   ;j

d01f4:    cmp     word ptr [bp-0ch],10h   :0010
jb      d01cd
push    dx
mov     dl,' '
mov     ah,2
int     21h
mov     dl,' '
mov     ah,2
int     21h
pop     dx

mov     ax,[bp-6]      ;rem
sub     [bp-8],ax      ;i
mov     word ptr [bp-0ch],0  ;j

;do ascii
d0219:    mov     ax,[bp-6]      ;rem
cmp     [bp-0ch],ax      ;j
jnb     d026c
mov     bx,[bp-8]      ;i
mov     si,[bp+4]      ;buf
push    dx
mov     dl,[bx+si]      ;buf[i]
cmp     dl,' '
jb      d024d
cmp     dl,7fh

```

```

d014d: mov    dl,'.'      ;003e

d0250:
    mov    ah,2
    int    21h
    pop    dx

    inc    word ptr [bp-8] :i
    inc    word ptr [bp-0ch]   :j
    jmp    short d0219

d025f:
    push   dx
    mov    dl,'.'
    mov    ah,2
    int    21h
    pop    dx

    inc    word ptr [bp-0ch]   :j

d026c: cmp    jb      word ptr [bp-0ch],10h   ;0010
        d025f

d0272:
    push   dx
    mov    dl,cr      ;000d
    mov    ah,2
    int    21h
    mov    dl,lf      ;000a
    mov    ah,2
    int    21h
    pop    dx

    pop    si
    mov    sp,bp
    pop    bp
    ret
dmprt endp

;-----
; prx - routine to print a hex value from binary data up to word length
; INPUTS:
;     [bp+4] = binary data to convert
;     [bp+6] = number of bytes to print (1 to 4)
;-----

prx proc near

    push   bp
    mov    bp,sp
    mov    bx,bp
    sub    bx,4      ;local space
    mov    sp,bx

    push   si
    push   dx
    push   cx

```

```

;1.4      ;r
mov    ax,ss      ;make curr buf accessible
mov    ds,ax
lea    bx,[bp-4]   ;temp buffer address
mov    dx,[bp+4]   ;data to cvrt
call   wtoa
mov    cx,[bp+6]   ;char count to print
xor    si,si

prx1:
    mov    dl,[bp+si-4]  ;get a byte
    mov    ah,2
    int   21h            ;print it
    inc    si
    loop  prx1

    pop    ds
    pop    cx
    pop    dx
    pop    si
    mov    sp,bp
    pop    bp
    ret

prx  endp

```

```

-----  

:-      CONVERT WORD TO ASCII HEX  

:- Calling sequence:  

:-      mov    dx,word      ;word to convert  

:-      mov    bx,offset out  ;where to put output  

:-      call   wtoa  

;  

:-      ds:bx needs 4 bytes for result
;
```

```

;toa  proc  near
    push  ax
    push  bx
    push  cx
    push  dx
    push  si
    mov   si,4      ;digits per word

;toa01:
    mov   al,dl      ;get a digit
    mov   cl,4
    shr   dx,cl      ;strip the digit
    and  al,0fh     ;keep low nibble
    add   al,090h
    daa
    adc   al,040h
    daa
    dec   si        ;count the digit
    mov   [bx+si],al  ;store the digit
    jnz   wtoa01
    pop   si
    pop   dx
    pop   cx
    pop   bx
    pop   ax
    ret

```

size : endp
CODE ENDS
END tstrx6 ;Ma

```

: tstrx7.asm - this program sends packets with even numbered packet passing
: data onto the space of the odd numbered packet on the adapter.
: This experiment issues a start transmission command to the
: adapter after pass the data of odd
: number packet without waiting of the transmission completion.
: Then, issue a transmission command after the even number packet.

: ** NOTE: ** This program compiled with some modifications in
: the 3L library routine EHXXMIT.ASM

: ** NOTE: ** To allow this program to end cleanly
: added savecs and fixvecs routines to preserve vectors that
: could possibly be changed.
: This allows 3L interrupt hooks to be undone so 3L can be used
: in an executable program rather than just a permanent driver.

```

```

include    ehwie6.h

#define 3L functions
extrn InitParameters:near
extrn InitAdapters:near
extrn WhoAMI:near
extrn ResetAdapter:near
extrn RdrRxFilter:near
extrn WrRxFilter:near
extrn GetRxData:near
extrn SetLookAhead:near
extrn PutTxData:near

extrn SetTime:near
extrn Ticks:word

extrn Srand:near
extrn Rand:near
extrn SrandT:near
extrn RandT:near
extrn Waiting:near
extrn getpknum:near
extrn isxmitok:near
extrn stopxmit:near
extrn getisrtsr:near

extrn stop_count :word
extrn xmit_completel :byte ;Ma
extrn qa_cmd_reg :byte ;Ma
extrn fxmitting :byte ;Ma
extrn myeaddr :byte
extrn pendflag :byte ;Ma
extrn _nxmit :dword
extrn _ntxtmo :dword
extrn _ncol :dword
extrn _nmxcoll :dword
extrn _nrecv :dword
extrn _nbadpk :dword
extrn _novflo :dword
extrn _ntxbad :dword
extrn _nrunts :dword
extrn _nbrds :dword
extrn _ncolide :dword ;Ma

```

```

extern stoff    :dword;           ;'1:

public RxProcess
public ExitRcvInt

      so these'll be in map for debugging
public argstr, crlf, retsav, pkthd, wbf, xmtpk, fnprnt
public xmit1, rcvsome, dowho, savvecs, fixvecs, dmprt, prx, wtoa
public dmacount,dmacont1 ;Ma

lf      equ     0ah
cr      equ     0dh
uinsec  equ     60d

NUMXMIT equ     100d      ;total packets transmitted /Ma
IAITIME equ     16d       ;unit in usec.          /Ma
RANDRANGE equ    11d      ;upper limit of random number /Ma
IODUNUM  equ    10d      ;modular number with count /Ma
TIME10   equ     1d       ;base time of random time delay /Ma
STOPWAIT equ     0d      ;1=stop wait, 0=stop no wait /Ma

@print macro strloc      ;print string at strloc
  local strloc
  push cx
  lea dx,strloc
  mov ah,09h
  int 21h
  pop cx
endm

@kbdbin macro
  mov ah,8      ;get kbd char in al
  int 21h      ;wait for key
endm

?kbdbchk macro
  mov ah,0bh    ;check for kbd char
  int 21h      ;returns al: 0-nokey, ff-keyhit
endm

Jpx macro len, dat      ;print hex data in word dat, len = 1 to 4
  ;don't put data in ax
  mov ax,len
  push ax
  mov ax,dat
  push ax
  call prx
  add sp,4
endm

Jdmprt macro buf,adr,len ;hex dump a data area
  mov ax,len
  push ax
  mov ax,adr
  push ax
  mov ax,buf
  push ax
  call dmprt
  add sp,6
endm

```

```

CODE GROUP DATA, RCODE, STACK
DATA SEGMENT WORD PUBLIC

DOS driver init request header format
.ni_hd struc
    db    23      ;hdr len
    db    0
    db    0      ;init cmd
stat  dw    0
    db    8 dup (0)
    db    0      ;num units (not used)
.cdehd dd    0      ;code end set here
.argo  dw    0      ;arg offset
.args  dw    0      ;arg segment
    db    0
ini_hd ends

----- adapter parameter setup string -----
;   this would come from 'device=' on real driver init
argstr db    "bs.sys /A:300 /D:1 /I:3",lf

----- fake driver init request header for InitParameter input
ih    ini_hd <,,,,,,offset CODE:argstr,seg CODE,>

vectsv dd    22h dup (0)      ;save all vectors so we can cleanup

.WhoAmI adapter info structure
.ad_info struc
    ea    db    6 dup(0)      ;enet addr
ver1  db    0      ;major ver
ver2  db    0      ;minor ver
ver3  db    0      ;sub ver
ver4  db    0      ;type ver
typ   db    0      ;adapter type
istat db    0      ;adapter status
bftrs db    0      ;buffer flags
nxb   db    0      ;number of xmit buffers
sxb   dw    0      ;xmit buffer size
xmtc  dd    0      ;xmit count
xmte  dd    0      ;xmit errs
xmtto dd    0      ;xmit timeouts
rcvc  dd    0      ;rcv count
rcvbcc dd    0      ;bcast rcv count
rcve  dd    0      ;rcv errs
tc    dd    0      ;retry count
xfmd  db    0      ;xfer mode flags
wtmd  db    0      ;wait mode flags
extp  dw    0      ;extension pointer
.xmtcol dw    0      ;xmit collision
ad_info ends

/Ma

:program messages
crlf  db    cr,lf,'$'
TVmsg db    "tst31 load point: $"
LPmsg db    "InitParameters returns: $"
FAmmsg db    "InitAdapters returns: $"
WAmsg db    "WhoAmI returns: $"
VFmsg db    "WrRxFilter returns: $"

```

```

.Amsg db "SetLookAhead : returns: $" ;Ma
.Cmsg db "GetRxData error return: $" ;Ma
.Pmsg db lf,"Zero length packet",cr,lf,'$'
.Amsg db "Press any key to continue",cr,lf,'$'
.RSmsg db "Starting packet receive... any key to end",cr,lf,'$'
.Emsg db "Stopping receive",cr,lf,'$'
.Lmsg db ":$"
.HFmsg db " - $" ;Ma
.Nmsg db "Select function, r for recv., t for xmit: ",'$'
.Mmsg db "Sending 1 packet",cr,lf,'$'
.ARmsg db "PutTxData returns: $" ;Ma

.SRmsg db "NICISR value is: $" ;Ma
..SRmsg db "NICTSR value is: $" ;Ma

.Pmsg db "Total stop transmission number: ",'$' ;Ma
.Omsg db "Total collision number : ",'$' ;Ma
.STmsg db "Returned TSR decision value : ",'$' ;Ma
.Gmsg db "GA command register value : ",'$' ;Ma

.Areq db "Transmission of packets has four options:",cr,lf
      db " 0. Exit",cr,lf
      db " 1. Generate 78 byte packets randomly w/retry to replace.",cr
      db " 2. Generate 142 byte packets randomly w/retry to replace.",cr
      db " 3. Generate 270 byte packets randomly w/retry to replace.",cr
      cr,lf
      db "Enter your choice: ",'$' ;Ma

.XMmsg0 db "Sending 78,142 & 270 bytes packets randomly." ;Ma
      db cr,lf,'$' ;Ma
..Mmsg1 db "Sending 78 bytes packets randomly w/packet replacing." ;Ma
      db cr,lf,'$' ;Ma
..Mmsg2 db "Sending 142 bytes packets randomly w/packet replacing." ;Ma
      db cr,lf,'$' ;Ma
..Mmsg3 db "Sending 270 bytes packets randomly w/packet replacing." ;Ma
      db cr,lf,'$' ;Ma

.W00msg db "WhoAmI DATA ~",cr,lf,'$'

.I01msg db "    enet addr : $" ;Ma
.I02msg db "    major ver : $" ;Ma
.W03msg db "    minor ver : $" ;Ma
.I04msg db "    sub ver : $" ;Ma
.I05msg db "    type ver : $" ;Ma
.W06msg db "    adapter type : $" ;Ma
.W07msg db "    adapter status : $" ;Ma
.I08msg db "    buffer flags : $" ;Ma
.W09msg db "    number of xmit buffers : $" ;Ma
.W10msg db "    xmit buffer size : $" ;Ma
.I11msg db "    xmit count : $" ;Ma
.I12msg db "    xmit errs : $" ;Ma
.W13msg db "    xmit timeouts : $" ;Ma
.I14msg db "    rcv count : $" ;Ma
.I15msg db "    bcast rcv count : $" ;Ma
.W16msg db "    rcv errs : $" ;Ma
.W17msg db "    retry count : $" ;Ma
.I18msg db "    xfer mode flags : $" ;Ma
.I19msg db "    wait mode flags : $" ;Ma
.W20msg db "    extension pointer : $" ;Ma
.I21msg db "    xmit collision count : $" ;Ma

```

```

:misc parameters
`etsav dw ?
segval dw ?
toff dw ?
`rrcd db 0

pklock db 0
`klen dw 0
`kerr dw 0
pkcnt dw 0
`pkcount dw 0

savax dw ??

:receive buffer
`kthd db 32 dup(0) ;packet header portion for SetLookAhead
`ktdat db 1500 dup(0) ; remainder of pkt buffer

:WhoAmI buffer
wbf ad_info <> ;WhoAmI buffer

***** ready packet data *****

:transmit 64 data byte packet
xmtpk label byte
desta db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen db 0,64 ;packet length
pdata db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen dw $-xmtpk ;packet len

***** ready packet data *****

:transmit 128 data byte packet
xmtpk2 label byte
desta2 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca2 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen2 db 0,128 ;packet length
pdata2 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h

```

```

db      28h,79h,2ah,1fh,2ch,2fh,2eh,21h
db      30h,31h,32h,33h,34h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen2 dw      $-xmtpk2          ;packet len

***** ready packet data *****

;transmit 256 data byte packet
:xmtpk3 label byte
desta3 db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca3 db      00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
:len3 db      0,255                   ;packet length
:pdata3 db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,00h,00h,00h,00h
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

:xplen3 dw      $-xmtpk3          ;packet len

;transmit largest packet, new data area/Ma

:xmtpk1 label byte
:destal db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
:sorcal db      00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
:plenl dw      0,1500                  ;packet length
:pdata1 dw      187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
: dw      Off11h,Off13h

:xplen1 dw      $-xmtpk1          ;packet len

:macount dw      0                      ;Ma

```

```
lrcount1 dw    0      ;Ma
hour    db    0      ;Ma
min     db    0      ;Ma
sec     db    0      ;Ma
count   dw    0      ;Ma
count1 dw    0      ;Ma, counts actual packet number
funcnum db    0      ;Ma
sumrdr dw    0      ;Ma, summation of rand numbers for packet len.
sumrdt dw    0      ;Ma, " " " " time.
pknum   db    0      ;Ma, packet number 1=78, 2=142, 3=270 bytes
```

```
DATA    ENDS
```

```
STACK  SEGMENT STACK
STACK  ENDS
```

```
RCODE  SEGMENT WORD PUBLIC
assume cs:code, ds:code
```

```
;-----  
; main routine  
;-----
```

```
tstrx7 proc near

    mov     ax,CODE
    mov     ds,ax
    mov     es,ax

    mov     ax,cs

    mov     segval,ax
;    mov     toff,offset CODE:tst31      ;Ma
    mov     toff,offset CODE:tstrx7      ;Ma

    @print TVmsg           ;print prog load addr
    @prx  4,segval
    @print CLmsg
    @prx  4,toff
    @print crlf
    @print PAmsg          ;wait for key
    @kbdbin
    ; ... get it

    call    savvecs         ;save a bunch of vectors for later

    mov     bx,offset CODE:ih      ;fake driver init request buffer
; ****
    call    InitParameters
; ****
    mov     rtsav,ax

    @print IPmsg
    @prx  4,retsav
    @print crlf
    mov     ax,retsav
    or     ax,ax
    jz     init_ok
    mov     al,1
    jmp    cout
```

```

;-----  

; Input:  

;-----  

    @print  FMmsg  

    @kbddin      ;get input selection  

    push   ax  

    @print  crlf  

    pop    ax  

    cmp    al,'r'  

    je     jdorecv   ;Ma  

    cmp    al,'t'  

    je     doxmt     ;Ma  

    jmp    fnprmt    ;Ma  

jdorecv: jmp    dorecv    ;Ma  

;  

doxmt:  

    mov    stop_count,0  ;Ma, clear # stops  

    mov    word ptr _nxmit,0      ; clear  

    mov    word ptr _nxmit+2,0    ; _nxmit  

    mov    word ptr _nrecv,0      ; clear  

    mov    word ptr _nrecv+2,0    ; _nrecv  

    mov    word ptr _ncolide,0    ; clear  

    mov    word ptr _ncolide+2,0  ; _ncolide  

;  

    @print  XMreq      ;Ma  

    @kbddin      ;Ma, get input selection  

    push   ax      ;Ma  

    @print  crlf    ;Ma  

    pop    ax      ;Ma  

    cmp    al,'1'    ;Ma  

    je     jdoxml   ;Ma, transmit 78 byte packets  

    cmp    al,'2'    ;Ma  

    je     jdoxm2   ;Ma, transmit 142 byte packets  

    cmp    al,'3'    ;Ma  

    je     jdoxm3   ;Ma, transmit 270 byte packets  

    cmp    al,'0'    ;Ma  

    je     juninit   ;Ma, end of transmission  

    jmp    doxmt    ;Ma  

    mov    errcd,al  ;Ma  

    jmp    uninit    ;Ma  

;  

juninit:  

    jmp    uninit    ;Ma  

;  

jdoxml1: jmp    doxml1  

jdoxm2: jmp    doxm2  

jdoxm3: jmp    doxm3  

;  

;-----  

; transmit 64 data byte packets w/even number packet replacing.  

;-----  

doxml:  

    @print  XMmsg1      ;Ma  

    mov    funcnum,1d    ;Ma  

    mov    count,1d      ;Ma, start count  

    mov    count1,1d     ;Ma, start count1  

    mov    cx,NUMXMIT  

;epx1:  

    push   cx      ;Ma  

    mov    ax,count  ;Ma

```

```

mov     byte ptr pdata[13],ah      ;Ma
mov     byte ptr pdata[14],al      ;Ma
mov     ax,count1                ;Ma
mov     byte ptr pdata[15],ah      ;Ma
mov     byte ptr pdata[16],al      ;Ma
test    count1,1d                 ;Ma, test odd number
jnz    nopenend                  ;Ma
mov     pendflag,1d               ;Ma, mark no appending/xmit double
                                 ;Ma, size
jmp    short callXmit1           ;Ma
nopenend:
mov     pendflag,2d               ;Ma, mark no appending

callXmit1:
call    Xmit1                   ;Ma, transmit one "canned" packet
xor    ax,ax                     ;Ma, reset ax
mov    si,WORD PTR mtoff         ;Ma, load ieparams addr.
mov    dx,IEBASE[si]              ;Ma
add    dx,NICNCR                ;Ma, get NICNCR address
in     al,dx                     ;Ma, read collision number
add    word ptr _ncolide,ax      ;Ma
adc    word ptr _ncolide+2,0      ;Ma

incount1:
add    word ptr _nxmit,1          ;Ma, bump counter
adc    word ptr _nxmit+2,0          ;Ma
inc    count1                   ;Ma, increment of actual pkt #
inc    count                     ;Ma, increment of total pkt #
mov    pendflag,0d               ;Ma, next data - appending
jmp    short pass1
jrepX1:
jmp    short repX1

incount1:
inc    count                     ;Ma, increment of total pkt #
mov    pendflag,2d               ;Ma, next data - no appending
pass1:
pop    cx
dec    cx
jnz    jrepX1

call    dowho                    ;Ma, list WhoAmI result
@print XRmsg
@prx   4,retsav
@print crlf
mov    al,xmit_complete1        ;Ma
mov    stop_count,ax             ;Ma
@print RPmsg
@prx   4,stop_count
@print crlf
@print COMsg
mov    bx,word ptr _ncolide+2
@prx   4,bx
@print crlf
@print GAmsg
mov    bl,ga_cmd_reg

```

```

        @prx    1,bx
        @print crlf
        @print PAmsg
        mov     ah,8
        int     21h           ;wait for key

        jmp     doxmt      ;Ma

; -----
; transmit 128 data byte packets w/packet replace. ***** not used
; -----
doxm2:
        @print XMmsg2      ;Ma
        mov     funcnum,2d   ;Ma
        mov     count,1d     ;Ma, start count
        mov     count1,1d    ;Ma, start count1
        mov     cx,NUMXMIT

repX2:
        push    cx          ;Ma

        mov     ax,count    ;Ma
        mov     byte ptr pdata2[13],ah  ;Ma
        mov     byte ptr pdata2[14],al  ;Ma
        mov     ax,count1   ;Ma
        mov     byte ptr pdata2[15],ah  ;Ma
        mov     byte ptr pdata2[16],al  ;Ma

        call    Xmit1       ;Ma, transmit one "canned" packet

:xmitwait:
        mov     dx,0d        ;Ma
        mov     ax,count    ;Ma
        mov     bx,MODUNUM  ;Ma
        div     bx          ;Ma
        mov     ax,dx        ;Ma, pass seed number to SrandT
        mov     bx,RANDRANGE ;Ma, pass upper random limit to SrandT
        call    SrandT      ;Ma, set random seed and upper limit numbers
        call    RandT       ;Ma, get random number
        add    sumrdt,ax
        mov     dx,FTIME10  ;Ma, load interframe time.
        mul    dx          ;Ma, get total delay time in microseconds
        call    Waiting     ;Ma, delay

        xor    ax,ax        ; Ma, reset ax

        mov     si,WORD PTR mt off    ; load ieparams addr.

        mov     dx,IEBASE[si]  ; Ma
        add    dx,NICNCR    ; Ma, get NICNCR address
        in     al,dx        ; Ma, read collision number
        add    word ptr _ncolide,ax  ; Ma
        adc    word ptr _ncolide+2,0 ; Ma

        call    isxmitok    ;Ma, check transmit status
        cmp    ax,1d        ;Ma, returned transmit status value - true
        jz     incount21   ;Ma, trasmission complete
        mov     ax,STOPWAIT ;Ma, set up wait/no wait flag
        call    stopxmit    ;Ma, stop NIC to transmit
        jmp    short incount2 ;Ma

```

```

        xorl    al,al      ;Ma, clear al
        add    word ptr _nxmit,1    ;Ma
        inc    count1      ;Ma, increment of actual pkt #
        inc    count       ;Ma, increment of total pkt #
incount2:
        inc    count       ;Ma, increment of total pkt #

pass2:
        pop    cx
        dec    cx
        jnz    jrepX2

        call    dowho      ;Ma, list WhoAmI result
        @print    RPmsg     ;
        @prx    4,stop_count
        @print    crlf
        @print    COmsg
        mov    bx,word ptr _ncolide+2
        @prx    4,bx
        @print    crlf
        jmp    doxmt      ;Ma

jrepX2: jmp    repX2

; -----
; : transmit 256 data byte packet w/packet replacing. **** not used
; : -----
doxm3:
        @print    XMmsg3    ;Ma
        mov    funcnum,3d    ;Ma
        mov    count,1d      ;Ma, start count
        mov    count1,1d     ;Ma, start count1
        mov    cx,NUMXMIT

:repX3:
        push   cx          ;Ma

        mov    ax,count      ;Ma
        mov    byte ptr pdata3[13],ah    ;Ma
        mov    byte ptr pdata3[14],al    ;Ma
        mov    ax,count1     ;Ma
        mov    byte ptr pdata3[15],ah    ;Ma
        mov    byte ptr pdata3[16],al    ;Ma

        call    Xmit1      ;Ma, transmit one "canned" packet

:xmitwait:
        mov    dx,0d      ;Ma
        mov    ax,count      ;Ma
        mov    bx,MODUNUM    ;Ma
        div    bx          ;Ma
        mov    ax,dx      ;Ma, pass seed number to SrandT
        mov    bx,RANDRANGE  ;Ma, pass upper random limit to SrandT
        call    SrandT     ;Ma, set random seed and upper limit numbers
        call    RandT      ;Ma, get random number
        add    sumrdt,ax
        mov    dx,FTIME10   ;Ma, load interframe time
        mul    dx          ;Ma, get total delay time in microseconds

```

```

        call    E11      ;Ma, init
        xor    ax,ax      ; Ma, reset ax
        mov    si,WORD PTR ztoff   ; load ieparams addr.
        mov    dx,IEBASE[si]    ; Ma
        add    dx,NICNCR     ; Ma, get NICNCR address
        in     al,dx      ; Ma, read collision number
        add    word ptr _ncolide,ax  ; Ma
        adc    word ptr _ncolide+2,0 ; Ma

        ccall  isxmitok   ;Ma, check transmit status
        cmp    ax,1d      ;Ma, returned transmit status value - true
        jz     incount31  ;Ma, trasmission complete
        mov    ax,STOPWAIT  ;Ma, set up wait/no wait flag
        call   stopxmit   ;Ma, stop NIC to transmit
        jmp   short incount3  ;Ma

incount31:
        add    word ptr _nxmit,1    ;Ma, bump counter
        adc    word ptr _nxmit+2,0  ;Ma
        inc    count1       ;Ma, increment of actual pkt #
        inc    count        ;Ma, increment of total pkt #
        jmp   short pass3
incount3:
        inc    count        ;Ma, increment of total pkt #

pass3:
        pop    cx
        dec    cx
        jnz   jrepX3

        call   dowho      ;Ma, list WhoAmI result
        @print RPmsg
        @prx  4,stop_count
        @print crlf
        @print COMsg
        mov    bx,word ptr _ncolide+2
        @prx  4,bx
        @print crlf
        jmp   doxmt      ;Ma

jrepX3: jmp   repX3

;*****receive packets*****
;dorecv:
        call   rcvsome    ;recieve packets for till key hit
        mov    errcd,al

uninit:
; *****
        call   ResetAdapter
; *****
        call   fixvecs
        mov    al,errcd

```

```

    out:   mov      ah,4ch
           int     21h

tstrx7 endp          ;Ma

; -----
xmit1 proc near
; -----
; transmit one "canned" packet

    ;setup for PutTxData
    cmp    funcnum,3d      ;Ma
    je     set3            ;Ma
    cmp    funcnum,2d      ;Ma
    je     set2            ;Ma

set1:   ;put our eaddr in xmit pkt
        mov    ax,word ptr wbf.ea
        mov    word ptr sorca,ax
        mov    ax,word ptr wbf.ea+2
        mov    word ptr sorca+2,ax
        mov    ax,word ptr wbf.ea+4
        mov    word ptr sorca+4,ax

        mov    al,pendflag    ;Ma
        test   al,2d          ;Ma, test appending flag and wait status
        jz     pending         ;Ma, appending if pendflag=0
        mov    dx,50h          ;Ma, req id and with first xfer call, issue
                               ;Ma, xmit/no wait
        jmp    short nopenning ;.

pending:  mov    dx,60h          ;Ma, req id and wait, with data pass/no appendi
                               ;Ma, data, issue xmit/wait

nopenning:  mov    si,offset CODE:xmtpk ;xmt pkt buffer
            mov    bx,xplen       ;set lengths
            mov    cx,bx
            jmp    short setnoTx  ;Ma

set2:   ;put our eaddr in xmit pkt
        mov    ax,word ptr wbf.ea      ;Ma
        mov    word ptr sorca2,ax     ;Ma
        mov    ax,word ptr wbf.ea+2   ;Ma
        mov    word ptr sorca2+2,ax   ;Ma
        mov    ax,word ptr wbf.ea+4   ;Ma
        mov    word ptr sorca2+4,ax   ;Ma

        mov    dx,70h          ;Ma, req id no wait with data pass, no xmit
                               ;;count
        mov    si,offset CODE:xmtpk2 ;xmt pkt buffer
        mov    bx,xplen2       ;set lengths
        mov    cx,bx
        jmp    short setnoTx  ;Ma

set3:   ;put our eaddr in xmit pkt
        mov    ax,word ptr wbf.ea
        mov    word ptr sorca3,ax

```

```

    mov     ax,word ptr wbf.ea+4
    mov     word ptr sorca3+2,ax
    mov     ax,word ptr wbf.ea+4
    mov     word ptr sorca3+4,ax

    mov     dx,70h      ;Ma, req id no wait with data pass, no xmit
                        ;count
    mov     si,offset CODE:xmtpk3 ;xmt pkt buffer
    mov     bx,xplen3      ;set lengths
    mov     cx,bx

:etnoTx: mov     di,0ffffh      ;no TxProcess

; *****
call     PutTxData
; *****
mov     rtsav,ax

    @print XRmsg           ;/Ma
    @prx   4,retsav        ;/Ma
    @print crlf            ;/Ma
    mov     ax,retsav
    ret

xmitl  endp

rcvsome proc    near
    following code to dump received packets for a fixed time
    @print RSmsg

chpkp:   @kbdchk          ;key pressed?
        or     al,al
        jz     rdbfr
        jmp    wedone

;dbfr:    test   pklock,0ffh    ;got a pkt?
        jnz    lstpkt
        jmp    chpkp

lstpkt:  test   pkerr,0ffffh  ;any error
        jz     dmpk
        @print GEmsg
        @prx  4,pkerr
        @print crlf
        mov    pklock,0
        inc    pkcnt
        jmp    chpkp

impk:    cmp    pklen,0
        jnz    pkok
        @print ZPmsg
        mov    pklock,0
        inc    pkcnt
        jmp    chpkp

pkok:   cmp    pklen,256
        jle    dmok1
        mov    pklen,256      ;limit dump to 1st 256 bytes

```

```

imok1:
    @lmptr offset CODE:pkthd,0,pklen
    mov     pklock,0
    inc     pkcnt
    jmp     chkpk

wedone:
    @lmptr REmsg
    mov     ax,0      ;a return code
    ret

rcvsome endp

; -----
; RxProcess
; -----
RxProcess proc    near

    push   bx
    push   cx

    test   cs:pklock,0ffh
    jz     .getp

dontget:
    inc    pkcount
    mov    cx,0       ;zero length (just discard)
    jmp    goget

.getp:
    ; At this point we could check es:di packet header data
    ; to make some decision on packet disposition

    ; lock our buffer and get packet data into it
    mov    cs:pklock,0ffh ;lock buff
    mov    cs:pkerr,0

.goget:
    mov    ax,CODE
    mov    es,ax
    mov    di,offset CODE:pkthd    ;buffer
    or    dl,40h                ;release buffer
    ; ****
    call   GetRxData
    ; ****
    jcxz  nolen
    mov    6s:pkerr,ax
    mov    cs:pklen,cx

nolen:
    pop   cx
    pop   bx
    ret

RxProcess endp

; -----
; ExitRcvInt
; -----
ExitRcvInt proc   near

    iret

```

```

xitRevInt    on to

; -----
; --- get and print WhoAmI statistics ---
; -----
dowho      proc      near

    push      es
    xor       dl,dl -          ;adapter 0
    ; *****
    call      WhoAmI
    ; *****
    mov       rtsav,ax

    @print   WAmmsg
    @prx    4,retsav
    @print   crlf
    mov       ax,retsav
    or       ax,ax
    jz       wa_ok
    mov       errcd,3
    jmp      uninit

wa_ok:
    mov       si,di
    mov       di,offset CODE:wbf
    push     ds
    push     es
    pop      ds
    pop      es
    mov       cx,24
    cld
    rep      movsw           ;copy who buffer
    pop      ds
    pop      es
    call     whodat         ;print the WhoAmI data
    ; -----
    ;      @print   PAmmsg
    ;      mov      ah,8
    ;      int      21h           ;wait for key

    ret
dowho      endp

```

```

;----- print WhoAmI data -----
whodat    PROC      near
    @print   W00msg

;;;;   @dmprt <offset CODE:wbf>,0,48

    @print   W01msg
    mov      cx,6
    mov      bx,0
prtea:

```

```
push    bx
@prx    2,<word ptr wbf.off1>    ;W01msg+1-1
pop    bx
inc    bx
loop   prte
@print crlf

@print W02msg
@prx   2,<word ptr wbf.ver1-1>
@print crlf

@print W03msg
@prx   2,<word ptr wbf.ver2-1>
@print crlf

@print W04msg
@prx   2,<word ptr wbf.ver3-1>
@print crlf

@print W05msg
@prx   2,<word ptr wbf.ver4-1>
@print crlf

@print W06msg
@prx   2,<word ptr wbf.atyp-1>
@print crlf

@print W07msg
@prx   2,<word ptr wbf.astat-1>
@print crlf

@print W08msg
@prx   2,<word ptr wbf.bfrs-1>
@print crlf

@print W09msg
@prx   2,<word ptr wbf.nxb-1>
@print crlf

@print W10msg
@prx   4,<word ptr wbf.sxb>
@print crlf

@print W11msg
@prx   4,<word ptr wbf.xmtc+2>
@prx   4,<word ptr wbf.xmtc>
@print crlf

@print W12msg
@prx   4,<word ptr wbf.xmte+2>
@prx   4,<word ptr wbf.xmte>
@print crlf

@print W13msg
@prx   4,<word ptr wbf.xmtto+2>
@prx   4,<word ptr wbf.xmtto>
@print crlf

@print W14msg
@prx   4,<word ptr wbf.rcvc+2>
```

```

    @prx    1,<word ptr wbf.rcvce
@print crlf

@print W15msg
@prx    4,<word ptr wbf.rcvbc+2>
@prx    4,<word ptr wbf.rcvbc>
@print crlf

@print W16msg
@prx    4,<word ptr wbf.rcvce+2>
@prx    4,<word ptr wbf.rcvce>
@print crlf

@print W17msg
@prx    4,<word ptr wbf.rtc+2>
@prx    4,<word ptr wbf.rtc>
@print crlf

@print W18msg
@prx    2,<word ptr wbf.xfmd-1>
@print crlf

@print W19msg
@prx    2,<word ptr wbf.wtmd-1>
@print crlf

@print W20msg
@prx    4,<word ptr wbf.extp>
@print crlf

@print W21msg
@prx    4,<word ptr wbf.xmtcol>
@print crlf          /Ma
@print crlf          /Ma
@print crlf          /Ma

ret
.hdat endp

```

```

savvecs proc near
    push ds
    push es
    push si
    push di
    push cx

    mov ax,ds
    mov es,ax
    xor ax,ax
    mov ds,ax
    mov cx,22h*2      ;vectors 0 - 21h, 2 wds per
    mov di,offset CODE:vectsv
    xor si,si
    cld
    cli
rep movsw           ;save 'em all
    sti

    pop cx
    pop di
    pop si

```

```
    pop    cs
    pop    ds
    ret
savvecs endp

-----
ixvecs proc    near
    push   es
    push   si
    push   di
    push   cx

    xor    ax,ax
    mov    es,ax
    mov    cx,22h*2      ;vectors 0 - 21h, 2 wds per
    mov    si,offset CODE:vectsv
    xor    di,di
    cld
    cli
    rep    movsw           ;restore 'em all
    sti

    pop    cx
    pop    di
    pop    si
    pop    es
    ret
fixvecs endp
```

```
; dmprt - produces dump listing, calling parameters are pushed on stack
; (converted from a C routine)
; INPUTS:
;     [bp+4] = data address
;     [bp+6] = starting address for line headers
;     [bp+8] = length of data to print
; OUTPUT:
;     Dump listing to stdout device
```

```
imprt proc    near
    push   bp
    mov    bp,sp
    mov    bx,bp
    sub    bx,0ch      ;local vars
    mov    sp,bx
    push   si
    mov    ax,[bp+8]    ;len

1005c: sub    dx,dx
    mov    cx,10h

10061: div    cx
    mov    [bp-4],ax    ;lines

d0063: mov    [bp-6],dx    ;rem

J0066: mov    word ptr [bp-8],0    ;i
```

3000B: mov word ptr [bp-3ch],0 ;line
30070: jmp d0158

30073:
 push dx
 mov dl,cr ;000d
 mov ah,2
 int 21h
 mov dl,lf ;000A
 mov ah,2
 int 21h
 mov dl,' '
 mov ah,2
 int 21h
 mov dl,' '
 mov ah,2
 int 21h
 pop dx

 mov ax,4
 push ax
 mov ax,[bp+6] ;adr
 add ax,[bp-8] ;i
 push ax
 call prx
 add sp,4 ;0004
 push dx
 mov dl,' '
 mov ah,2
 int 21h
 mov dl,' '
 mov ah,2
 int 21h
 pop dx

 mov word ptr [bp-0ch],0 ;j

d00c5: test byte ptr [bp-0ch],3 ;j
jnz d00d5
push dx
mov dl,' '
mov ah,2
int 21h
pop dx

300d5: mov ax,2 ;0002
push ax
mov bx,[bp-8] ;i
mov si,[bp+4] ;buf
mov ah,[bx+si] ;buf[i]
push ax
call prx
add sp,4 ;0004
inc word ptr [bp-8];i
inc word ptr [bp-0ch] ;j

```
d00f0:    cmp    word ptr [bp-8],10h      ;  
          jb     d00e9  
  
          push   dx  
          mov    dl,' '  
          mov    ah,2  
          int    21h  
          mov    dl,' '  
          mov    ah,2  
          int    21h  
          pop    dx  
  
          sub    word ptr [bp-8],10h      ;i,0010  
          mov    word ptr [bp-0ch],0       ;j  
  
          ;do ascii  
d0113:    mov    bx,[bp-8]      ;i  
          mov    si,[bp+4]      ;buf  
          push   dx  
          mov    dl,[bx+si]      ;buf[i]  
          cmp    dl,' '  
          jb    d013f  
          cmp    dl,7fh  
          jb    d0142  
  
d013f:    mov    dl,'.'      ;002e  
  
d0142:    mov    ah,2  
          int    21h  
          pop    dx  
  
          inc    word ptr [bp-8],i  
          inc    word ptr [bp-0ch],j  
          cmp    word ptr [bp-0ch],10h      ;0010  
          jb    d0113  
          inc    word ptr [bp-0ah],line  
  
d0158:    mov    ax,[bp-4]      ;lines  
          cmp    [bp-0ah],ax      ;line  
          jnb    d0163  
          jmp    d0073  
  
d0163:    cmp    word ptr [bp-6],0      ;rem  
          jnz    d016c  
          jmp    d0272  
  
d016c:  
          push   dx  
          mov    dl,cr      ;000d  
          mov    ah,2  
          int    21h  
          mov    dl,lf      ;000a  
          mov    ah,2  
          int    21h  
          mov    dl,' '  
          mov    ah,2
```

```

int    11h
mov    dl,' '
mov    ah,2
int    21h
pop    dx

mov    ax,4          ;0008
push   ax
mov    ax,[bp+6]     ;adr
add    ax,[bp-8]     ;i
push   ax
call   prx
add    sp,4          ;0004
push   dx
mov    dl,' '
mov    ah,2
int    21h
mov    dl,' '
mov    ah,2
int    21h
pop    dx

mov    word ptr [bp-0ch],0      ;j
jmp    short. d01c3

d0198: test   byte ptr [bp-0ch],3      ;j
jnz    d01a8
push   dx
mov    dl,' '
mov    ah,2
int    21h
pop    dx

d01a8: mov    ax,2          ;0002
push   ax
mov    bx,[bp-8]       ;i
mov    si,[bp+4]        ;buf
mov    ah,[bx+si]       ;buf[i]
push   ax
call   prx
add    sp,4          ;0004
inc    word ptr [bp-8]  ;i
inc    word ptr [bp-0ch] ;j

d01c3: mov    ax,[bp-6]      ;rem
cmp    [bp-0ch],ax      ;j
jb    d0198
jmp    short. d01f4

d01cd: test   byte ptr [bp-0ch],3  ;j
jnz    d01dd
push   dx
mov    dl,' '
mov    ah,2
int    21h
pop    dx

```

```

:01dd:
    push    dx
    mov     dl,'.'
    mov     ah,2
    int    21h
    mov     dl,'.'
    mov     ah,2
    int    21h
    pop    dx

    inc    word ptr [bp-0ch]    ;j

d01f4: cmp    word ptr [bp-0ch],10h    ;0010
    jb     d01cd
    push   dx
    mov    dl,' '
    mov    ah,2
    int    21h
    mov    dl,' '
    mov    ah,2
    int    21h
    pop    dx

    mov    ax,[bp-6]      ;rem
    sub    [bp-8],ax      ;i
    mov    word ptr [bp-0ch],0    ;j

;do ascii          "
d0219: mov    ax,[bp-6]      ;rem
    cmp    [bp-0ch],ax      ;j
    jnb    d026c
    mov    bx,[bp-8]      ;i
    mov    si,[bp+4]      ;buf
    push   dx
    mov    dl,[bx+si]      ;buf[i]
    cmp    dl,' '
    jb     d024d
    cmp    dl,7fh
    jb     d0250

d024d: mov    dl,'.'      ;002e

d0250:
    mov    ah,2
    int    21h
    pop    dx

    inc    word ptr [bp-8] ;i
    inc    word ptr [bp-0ch]    ;j
    jmp    short d0219

d025f:
    push   dx
    mov    dl,'.'
    mov    ah,2
    int    21h
    pop    dx

```

```
    inc    word ptr [bp+bx],1h      ;1
4926C: cmp    word ptr [bp+bx],10h      ;0010
        jb     d02b1

d0272:
    push   dx
    mov    dl,cr      :000d
    mov    ah,2
    int    21h
    mov    dl,lf      :000a
    mov    ah,2
    int    21h
    pop    dx
    pop    si
    mcv    sp,bp
    pop    bp
    ret
imprt  endp
```

```
;-----  
; prx - routine to print a hex value from binary data up to word length  
;  
; INPUTS:  
; [bp+4] = binary data to convert  
; [bp+6] = number of bytes to print (1 to 4)  
;
```

```
prx   proc  near
    push   bp
    mov    bp,sp
    mov    bx,bp
    sub    bx,4      ;local space
    mov    sp,bx
    push   si
    push   dx
    push   cx
    push   ds
    mov    ax,ss      ;make temp buf accessible
    mov    ds,ax
    lea    bx,[bp+4]  ;temp buffer address
    mov    dx,[bp+4]  ;data to cvrt
    call   wtoa
    mov    cx,[bp+6]  ;char count to print
    xor    si,si
prx1:
    mov    dl,[bp+si-4] ;get a byte
    mov    ah,2
    int    21h          ;print it
    inc    si
    loop  prx1
    pop    ds
    pop    cx
    pop    dx
    pop    si
    mov    sp,bp
    pop    bp
```

```
;-----  
;      CONVERT WORD TO ASCII HEX  
;  
;Calling sequence:  
;      mov      dx,word        ;word to convert  
;      mov      bx,offset out    ;where to put output  
;      call     wtoa  
;  
;      ds:bx  needs 4 bytes for result  
;-----
```

```
wtoa    proc    near  
        push   ax  
        push   bx  
        push   cx  
        push   dx  
        push   si  
        mov    si,4           ;digits per word  
wtoa01:  
        mov    al,d1          ;get a digit  
        mov    cl,4  
        shr    dx,cl          ;strip the digit  
        and   al,0fh          ;keep low nibble  
        add    al,090h  
        daa  
        adc    al,040h  
        daa  
        dec    si              ;count the digit  
        mov    [bx+si],al       ;store the digit  
        jnz    wtoa01  
        pop    si  
        pop    dx  
        pop    cx  
        pop    bx  
        pop    ax  
        ret  
wtoa    endp  
  
RCODE   ENDS  
END tstrx7           ;Ma
```